

CITY OF BEVIL OAKS

MECHANICAL PERMIT

7525 Sweetgum Road

Beaumont, TX 77713

PHONE: (409) 753-1475 / FAX: (409) 753-1404

Mechanical Permit# _____

TOTAL DUE: \$ _____

Application is hereby made to the City of Bevil Oaks for a mechanical permit. Incomplete applications cannot be processed.

Street Address of Project: _____

Date: _____

Owner's Name: _____

Contractor's Name: _____

Contractor's #: _____

PERMIT FEES:

- 1. Air Condition & Heat (new)
- 2. Air Condition - Additions, Repairs, Alterations & Replace
- 3. Boiler
- 4. Ductwork Only
- 5. Fire Suppression/Extinguisher Systems
- 6. Refrigeration & Coolers
- 7. Re-inspection Fee Only
- 8. Renew Existing Permit for 1 Year
- 9. Vent-A-Hood

Valuation: _____

Total Fees: \$ _____

1. Fee for heating, ventilation, ductwork, air-conditioning and refrigeration systems shall be \$35.00 for the first \$1,000, or fraction thereof, of valuation of the installation plus \$3.20 for each additional \$1,000, or fraction thereof. Fee for inspecting repairs, alterations and additions to an existing system shall be the same fee as above.

2. Window Units: In all buildings, except one and two family dwellings, where self-contained air-conditioning units are to be installed, the fee charged shall be that for the total cost of all units combined. (See no. 1 for rates)

3. Fee for Re-Inspections: In case it becomes necessary to make a re-inspection of a heating, ventilation, air-conditioning or refrigeration system, or boiler installation, the installer of such equipment shall pay a re-inspection fee of \$25.00.

CERTIFICATION: I certify that all statements made herein or elsewhere in connection with this permit are true and correct. I also understand that any person who knowingly or willfully falsifies a permit application or received a permit through willful omission or deception is guilty of a crime and may be subject to fines.

Contractor's Signature: _____

Date: _____

Method of Payment: Cash Check# _____

Comments: _____

Inspector's Signature: _____

Date: _____

Pass/Fail: _____