

Types of Shoots

3D Target

The 3D Rounds are usually a one arrow per target shoot. The targets are dense foam replicas of life-like, three-dimensional animals, set up in various hunting like scenarios.

The shoot will either be unmarked or range finder approved.

An “unmarked shoot” means that you have to estimate the distance to the target yourself without the assistance of a range finder. This is a difficult and challenging aspect of these shoots, so don't let your shooting partners know what you think the distance is!

If the shoot is designated as “range finder okay”, you can use your range finder to determine the distance to the target.



Field Round

The Field Round is a field archery round of 28 2D paper targets, firing 4 arrows per target from WHITE-colored markers. There are 3 scoring zones on each target. Each arrow scores either 3 points for the outer black ring, 4 for the middle white ring or 5 for the center black ring. There is a center X ring to the inner 5-point zone.

Add up each arrow's score to give a total score out of a maximum 560.

Yardages are marked and are at 'even' (5 yards) distances up to 80 yards, with the shortest distances measured in feet.



Animal

The Animal Round is a 28-target field archery round shooting at paper targets of animal images from YELLOW-colored markers. The distance is marked, usually at odd yardages between 5 and 60 yards.

The scoring is based on your 1st successful hit out of 3 arrows. There are 3 scoring zones: Bonus Kill Zone, Kill Zone, Hit Zone.

You only need to shoot your 2nd and 3rd arrows if you have not scored with the previous arrow.



Scoring works like this:

	Bonus Kill Zone	Kill Zone	Hit Zone
Arrow 1	21	20	18
Arrow 2	17	16	14
Arrow 3	13	12	0

Novelty

Novelty shoots have various themes, with names like:

HAUNTED CANYON (3D NIGHT) SHOOT

Registration from 4:00pm – 5:30pm; Shoot begins at DUSK.

SWAMP GOBBLER TURKEY 3D SHOOT

Registration from 7:00am – 8:30am; Shoot begins at 9:00am.



Entry fees and rules vary for each novelty shoot.

Hunter

The Hunter Round is a field archery round of 28 2D paper targets, firing 4 arrows per target from RED-colored stakes.

There are 3 scoring zones on each target. Each arrow scores either 3 points for the outer black ring, 4 for the middle black ring or 5 for the center white ring. There is a center X ring to the inner 5-point zone.

Add up each arrow's score to give a total score out of a maximum 560.

Yardages are marked and are in 'uneven' increments (not always in multiples of 5 yards) from the target varying between 33 feet up to 70 yards.



900 Round

This is a 90 arrow (900 points) round, shooting 5 ends of six arrows at each of 60-50-40 yards for Adults, 50-40-30 yards for Youth and 30-20-10 yards for Cubs.

Each arrow scores 10, 9, 8, 7, 6, 5, 4, 3, 2, 1 or 0 (for a miss) points based on the scoring ring hit on the target.

