# Brook Run Village Owners Association Board of Directors Meeting Minutes October 9, 2024

The meeting was held at Des Moines Fire Station #11 and convened at 6 p.m.

Directors present: Jason Bahr, Marty Chebuhar, Steve McClure, Doug Miller, and Pam Schwartz.

Guest: John Swanson, Water Resources Supervisor, Polk County Public Works

#### STREAM RESTORATION PROJECT:

Swanson updated the board on the ongoing engineering and legal process toward a planned rehabilitation of certain Brook Run Village creeks to repair and prevent stream bank erosion. The effort is far enough along that he and directors agreed to schedule an Oct. 28 meeting to present specific stream bank and channel designs for all properties directly impacted by the project. Owners of those properties will be urged to attend to review and eventually approve those plans as well as required construction and maintenance easements.

# **MINUTES:**

The September 11, 2024, meeting minutes were approved as written.

# TREASURER'S REPORT:

Bahr reported balances of \$177,301.26 in the operating account and \$253,930.81 in the capital reserve fund as of September 19 and September 30, 2024, respectively. He also said the Association's property manager is very close to testing an electronic dues payment system.

# **NEW BUSINESS:**

Directors discussed preliminary work on a 2025 Association budget as well as a recap of the board's work this year. They also reviewed enforcement efforts involving ongoing Covenant violations.

#### **REPORTS:**

Miller is updating the Association's website.

## PRESIDENT'S REPORT:

McClure suggested the policy on fishing the Association's ponds may need to be reviewed and amended to deal with persistent violations and associated complaints from property owners.

### ADJOURNMENT:

The meeting adjourned at 7:25 p.m. The board's next scheduled meeting is set for 6 p.m. November 6, 2024, in the community meeting room of Des Moines Fire Station #11 at 4150 E. 42<sup>nd</sup> Street.

Submitted by: Pam Schwartz, BRVOA Secretary