

Tier 1 Citizen: Rifle Standards

| Rifle Drill Description | Required Time | Desired Time | Attempt 1 | Attempt 2 |
|--|------------------|-----------------|-----------|-----------|
| Ready Position / Fire 1 Shot | 1.10 | 1.00 | | |
| Ready Position / Fire 4 Shots | 2.00 | 1.95 | | |
| Hanging / Fire 1 Shot | 2.00 | 1.60 | | |
| On Target / Empty Chamber / Tap Rack Bang | 2.40 | 2.20 | | |
| On Target / Fire 1 Shot / Emergency Reload / Fire 1 Shot | 3.25 | 3.00 | | |
| On Target / Simulate Stove Pipe / Pull Trigger / Clear Rifle / Fire 1 Shot | 3.00 | 2.60 | | |

- Hanging = Rifle resting on sling, shooter in casual stance.
- Ready = Shoot from either "Port Arms" or "Low Ready."

Drills can be shot in EDC attire or full on tactical gear.

All drills are shot at 10 Yards onto a 1:1 Human Head Target. The head shot, while very controversial, is *the only way* to ensure an instantaneous fight stopping hit.

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