



R&G Cue Score

LD: Mason Schmidt

ALD: Christiana Gager



LX	Label	Time	Page	Line/Visual Cue	Description
Pre-Show					
0.1	Pre-Show	3	0	--	House opening look - haze
0.5	House to Half	3	0	--	House to Half
1	Blackout	3	0	--	Blackout
Act 1					
2	Show Start	5	1	Start of Show	Hamlet world lighting
8	Hear Music	5	11	Sound Cue/Music	Vague introduction to the D.V.
9	Back to Normal	3	11	Return to normal	Back
14	Extreme D.V.	0	13	Players flourish	HS introduction to D.V.
16	Normal D.V.	0	13	End Flourish	Different world, still playable
18	Sexy Lighting	4	14	"Bad?"	Very Moulin Rouge esque.
20	Coin Game	2	20	"What kind of game..."	Epic, Yugio inspired backlighting
22	Alfred Special	1	22	Alfred is shown off	D.V. wash out, Alfred special
24	Special Fade out	2	22	"Then time are bad..."	Return to D.V. world
26	Intimate Guil and Al	3	22	"Do you lose often?"	Fade down to Guil and Alfred
28	Return to D.V.	3	23	"No, sir..."	Return to starker D.V.



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30	Scene Lighting	3	25	Pause after "That's it."	Dramatic D.V.
32	Evolution to Hamlet	5	25	Player exits	Return to Hamlet World
34	Move to Interior	5	26	Scene shift	Warm wash but cool Hamlet
38	Add first hint of D.V.	3	29	Polonius exits	Add first SUBTLE hint of D.V.
40	R&G Connection	5	31	R&G connect	Bizzare idk yet
42	Questions A1	5	33	"We could play questions."	More D.V. Backlight
44	Guil Yells	0	35	"WHO DO YOU..."	Step out of game
50	Back to Cool	2	41	After "He slipped in."	Pull down on R&G
52	Distant D.V.	4	42	Music	D.V.
54	Hamlet World	3	44	Hamlet Enters	Very cool
56	Blackout	5	45	"Good Lads..."	Blackout
58	Audience up	3	45	Following Blackout	Intermission Lighting
Act 2					
60	House to half	3	46	Start Act 2	House to half
62	Hamlet World	3	46	Following LX 62	Hamlet World



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64	Insert D.V.	3	47	Hamlet exits	Insert D.V.
66	More D.V.	5	53	"Come my sirs"	More D.V.
68	Full D.V.	3	53	Hamlet Leaves	More D.V.
70	Player Monologues	3	54	Talk to Nyq	Talk to Nyq
72	Mixed D.V.	5	56	Slow claps	Mix of D.V. and Hamlet
74	Back to Cool	3	61	Player exits	Cool world
78	Procession Enters	1	64	Procession Enters	Very Hamlet
80	Hint of D.V.	3	65	Ophelia exit	Just R&G D.V.
82	Super Blue	3	67	Hamlet enter	Very cool
84	Return	3	67	Hamlet exits	Return
86	ALFRED	0	67	Alfred/Player enter	Very D.V.
88	Get into line	3	68	Line forms?	D.V. line
90	King D.V.	0	68	"Full thirty times..."	Intimate show lighting
92	Visual Gag	0	68	"No, no, no!"	Visual gag, return



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LX	Label	Time	Page	Line/Visual Cue	Description
94	Play starts	3	69	"Act one - moves..."	Return to show lighting
102	Ophelia Special	2	70	Ophelia falls onto knees	Ophelia special
104	All exit	2	70	All exit	Bland but vibrant
106	Positions?	1	72	"Positions"	Pre-show esque
110	Next	3	73	"Next!"	Next scene look
111	Nyq Special Out	3	73	Player Mono over	Nyq special out
112	Play Spot	3	74	Ros Stands	Brighten
113	Play Resume	2	75	Play Resumes	Back to D.V.
114	Guil Mono	3	76	"Actors!"	Focus in on Guil
116	Spy Die	2:00	76	Player kills spies	Light Fade on spies -BO?
118	Play Done	3	77	Play over	Drab vibrant, confused lighting
119	Blackout	3	77	Blackout	Blackout
119.5	Confused REality	3	77	Lights UP	Confused
120	Claudius Enter	3	78	Claudius Enter	Very cool



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LX	Label	Time	Page	Line/Visual Cue	Description
122	Return	3	78	Claudius Exit	Back to confused
124	Hamlet Enter	15	82	Hamlet Enter	Cool world
126	Exterior	5	84	Move to exterior	Some D.V.
128	Music	2	85	Music	More D.V.
130	Split Stage	4	86	Hamlet/R&G	Split stage, cool and D.V.
132	Hamlet Special	3	87	Hamlet faces upstage	Hamlet Special, backlight
134	Blackout	5	87	End of Act 2	Blackout
136	House Up	3	87	After blackout	House up
Act 3					
138	House to half	3	88	Start Act 3	House to half
140	Act 3 Start	5	88	Follow last	Dim boat, side, back, mixed world
142	Lantern lit	5	90	Lantern lit	Assimilation light
144	Better light	2:00	90	"Of course..."	Lantern, moon?
146	More confused	10	99	"We might as well be..."	Further assimilation
148	King	5	100	"Your majesty..."	Losing it, texture



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LX	Label	Time	Page	Line/Visual Cue	Description
150	Read Letter	5	101	"I see..."	Intensify CS
151	Blackout	5	101	Blackout	Blackout
151.5	Merging World	5	103	Sounds	Introduce D.V.
152	Player is here	1	105	"Aha!"	Very D.V.
154	Pirate attack	3	109	Pirate attack	Blue D.V.
156	Return	5	109	After pirate attack	More assimilation
158	Sun down	5	112	"The sun's going..."	More amber
160	DEATH	0.5	113	"death"	UV effect
162	Guil mono	5	114	"Your experience..."	Growing D.V.
164	Focus in	5	115	"death"	Draw in
166	Player alive	1	115	"Oh, come, come..."	Return to assimilation
168	All die	20	116	Players begin to die	Textural, sculptural D.V.
170	Player special	2	116	"So there's..."	Backlight D.V.
172	Move to R&G	3	116	"No...no...."	Special on R&G



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174	Full D.V.	5	117	"I can't remember."	Out on Rosen
176	Blackout	3	117	"Now you..."	Blackout
178	Lights up	3	117	See carnage	DV sculptural
180	Horatio Special	4	117	After a moment in carnage	Horatio Special
182	Blackout	5	117	End of play	Blackout
183	Bows	5	117	Bows	
184	House Up	5	117	Following Blackout	
End of Play!					