Ben Waters

3D Artist

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Education

Ferris State University
Bachelors in Applied Science
(BAS in Digital Animation and Game Design)
Graduated fall 2022

East Grand Rapids High School
Class of 2016

Kent Career Tech Center
2015 - 2016 Accelerated College prep courses

Work Experience

Beacon Hill at Eastgate (2018 - Present)
Cook

- Receiving and reviewing receipts
- Preparing multiple meals simultaneously
- Prepare menu items prior to service
- Managed quality control
- Working with a diverse ever-changing team

College Internship
- Developed a real time scene in Unreal 5
- Utilized Quixel and photogrammetry
- Used industry techniques to light a vehicle in real time
- Created an environment scene that can be viewed from multiple angles to achieve desired appearance

Strengths

- Organic & hard surface modeling
- Strong work ethic
- Desire to learn new skills
- Utilization of multiple pipelines
- Topology control
- Eye for detail and accuracy
- Team management
- Fast learner
- Understanding of anatomy
- Accurately produce art from references
- Ability to handle stress

Software Knowledge

- Maya
- ZBrush
- 3ds Max
- UnrealEngine
- Substance Painter
- Keyshot
- Vray
- Marmoset Toolbag
- Photoshop
- Adobe After Effects
- Adobe Premiere
- Unity HDRI Pipeline
- Marvelous Designer
- Blender