

WABASH VALLEY *Dragway*

2021 GAMBLERS RACE RULES

General

In a gambler race there is a \$800 payout to the winner and a \$400 payout to the runner up. Any deviation to this, such as a 60/40 split, with the winner receiving 60%, between final round competitors, must be communicated to the race director **before** the round takes place.

We will run a box/no-box gambler race, meaning "box" vehicles will run "box" vehicles and "no-box" vehicles will run "no-box" vehicles until there is just one vehicle left in one of the classes. That one vehicle will fold into the next round of competition of the other class.

For the first round potential bye, we will draw cards from the first 8 in each lane (right and left).

Bye runs will carry over as per prevailing track rules and subsequent bye runs will be determined by best winning reaction time from previous round (until laddered).

Ladders

We will ladder the box and no-box classes independently by previous round reaction time as each class has eight or less remaining (and we are one round beyond an buy-back round). Previous bye-runs will **not be** considered in establishing the ladder.

When one vehicle remains in a class, that vehicle will fold into the next round of competition of the other class. At this point, another ladder will be created by previous round reaction time of the remaining vehicles at that point (providing there are eight or less in the combined class) on a progressive sportsman ladder based on reaction time from the previous round. Previous bye runs will **not be** considered in establishing the ladder.

Tree Settings

Crosstalk will be **on** for box racers and **off** for no-box racers. When combined, crosstalk will **be** on and can be turned off for the individual competitor by placing the letter N after the dial-in. Note that the N simply turns off the crosstalk for that lane only. The blue light on the tree remains on and the system does not allow deep staging to occur.

When the blue light is illuminated on the tree, (which is the case when Crosstalk is on for the category) deep staging is not permitted and will result in a red light foul.