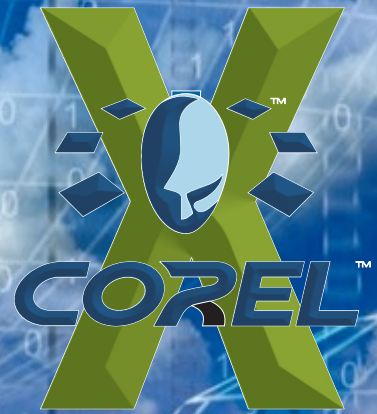


# CorelDRAW<sup>®</sup> GRAPHICS SUITE



## *Laser Training*

BASIC-Intermediate

**Desktop Videos &**

**Full Color Manuals**

**Packages**

*Instructed By  
Joe Braga*

# Introduction

## Joseph L. Brága

**Joe will be the presenter of this class. He is an expert with Corel products, as well as, BOSS Laser, Xenetech, Laguna Tools & other products. Joe's background is in Service Repair + R&D of Lasers, Engravers & Routers, and he has a teaching credential in Vo-Tech Education. He is an Authorized CorelDRAW Training & Partner-Beta Tester & he has 21+ years experience working with Engraver's and Lasers. Joe has owned Signage & Engraving Operations, and written for many of the top Magazines in the Industry.**

## TRAINING

This class is designed to teach you how to use the software and apply it to running jobs on your Lasers, Sand-Carvers, CNC Engravers, as well as General Graphics. This class only gives you information that relates directly to Lasers, Routers Mills, Engravers and/or General Graphics.

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# Getting Started

Goal: General Information And Basic Skills

Professional Development

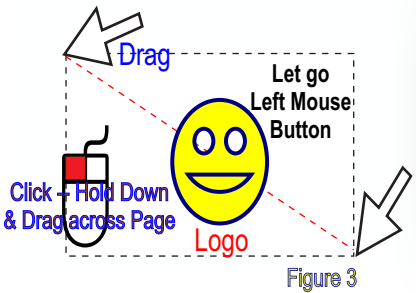


Figure 3

Development of these skills, will lead to constructing professional graphics layouts for use with Signage, Plaques Industrial Adaptions. So these lessons you are about to learn will lead to increase in revenue and pride in your work...

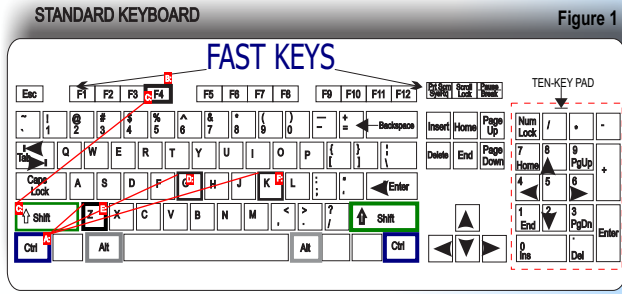


Figure 1

A) The primary skills for a topic are relayed on the main page. This basic information is explained simply, one skill, one page, indicated by the title for the page.  
 B) All pages whether basic or intermediate are divided into a Title & Goal for the skill set, at the top of that page, 4 labeled sections and 3 Sub-sections for a quick overview.  
 C) At the beginning we will go through skills that ease us into the **Basic Five** steps of getting data on the screen (used with all Graphics Programs.) We will review the core of the program a few times.

A) We will make you familiar with a few tools, that will help you towards getting you started into the **Five Basic Steps**.  
 B) First area of your basic knowledge is the Keyboard and Mouse, the Main Page and Tool-Bar configurations, and then the Pick & Zoom Tools. The **Pick Tool** is your selection tool remembering the **1ST Golden Rule** is "nothing happens unless you are selected". The 2nd being the 1st is **only 90% correct**, as you will learn.  
 C) At the end of the Basics Five Steps you have created your first plate and then we will review the skills for that Category by creating another. This is a major convenience booster and give you Core skills, moving forward.

A) The Course is laid out into Topics with Videos lettered on each Topic, each are labeled by section.  
 B) After we have created our first & second layouts, we will go on to add Graphics Tools we feel are important to learn first in your skill set, look for sample jobs, as well.  
 C) Next we will train on Production Tools and more additional graphics and Drawing Tools, ending up with Logo Construction. These are skills I believe are important to General Graphics at this beginning level. Remember one step, one page, one skill at a time.

A) This is a Basic-I CoreIDRAW course so the we walk before we run, and run before we fly.  
 B) All Core Users have holes in their basic knowledge, if even a experience users reviews this course they will fill the those gaps. My Goal is to start you out right with good habits.  
 C) The Axil in which our wheel runs are the Five Steps, they will be shown in red numbered pages, and will be referred to allot. You may want to review the first Category several times; now let us begin.

Basic Steps and Icons

1. Size Page/Plate
2. Add Text & Logos
3. Change Fonts
4. Re-Size
5. Re-Position

Add your Logo/Picture to the Layout

Sample Layout

"Starting to get CoreIDRAW!"

Figure 2