



FIELD RULES

General Safety

- Players must be 10 years of age to play regular paintball (.68 caliber). Low Impact ages are 7 to 10 years of age. Signed waiver forms are required to play. Parent/guardian must sign on behalf of anyone under the age of 16 years;
- **Face masks must be worn in the Target Area and Playing Field at all times!** We follow a 3 strike rule. First warning, the game will stop. Second warning, the game will stop and you will be asked to leave the game. Third warning, the game will stop and you will no longer be allowed to play for the remainder of the day. No refunds will be provided.
- Only paintball masks specifically approved for paintball (ASTM safety certified for paintball) are allowed at our field.
- Maximum field velocity 285 fps (feet per second); Markers must be chronographed before entry onto the field and throughout the day. If you are shooting “hot” (more than 285 fps), you will be asked to leave the playing area and turn down your marker. Second warning, and you will be removed from the field immediately with no refund.
- **Field paint only- no exceptions.** Any violations of this rule, field admission will be voided with no refunds.
- No shooting at wildlife, or referees;
- No physical contact between players while in the playing area (ie: barrel tags)



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- Keep the marker “safety” on at all times before/after games. Barrel covers must be on markers when coming off the playing areas. Rental markers MUST not leave the playing areas at any time.
- Keep markers, masks and other equipment off the ground & paintballs out of sunlight;
- Do not pick up paintballs that have dropped on the ground as debris can clog the barrel and damage the marker;
- No moving bunkers, wood pallets or other obstacles. If you spot a damaged/unsafe bunker please let a referee know.
- We play in a forested area. Be aware of uneven ground and debris which may pose a danger. No sliding into bunkers.
- Please keep all garbage off the field/parking area. Paint bags must be retrieved from the field after use.
- No smoking except in designated parking area. Alcohol/drug consumption is prohibited on the field, target area, neutral zone, and parking area.
- Verbal abuse and unsportsmanlike conduct will not be tolerated. Profanity, name calling, fighting, or anything else Kamloops Paintball Games deems to be inappropriate can be grounds for expulsion. Players ejected for rule violations will not be given a refund.

Staff reserves the right to remove any individual, or group, who does not follow the field rules, or poses a risk to other players. No refunds will be issued.



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GAME RULES

- **Respect the referees!** Refs have the final say on all game activities.
- If your mask comes off, yell, **“FREEZE”**. Every player must stop shooting and take a knee.
- All players start at a designated start points and begin the game with a referee signal. All games end with a referee signal.
- Respect the other players. Use the mercy rule if you are within 15ft. or less from them. Do not mercy multiple opponents! Aim for the lower body/shoes if you must take a close shot;
- No advancing on a player who calls a referee to assist them until the referee says resume game.
- No blind shooting. Make sure you know where your opponent is before shooting.
- A hit, or “tag”, is a ball breaking and paint visible near the impact area. A hit is anywhere on the body including your marker/hopper. Paint “spray” does not count as a hit.
- **Paint Checks:** Yell “paint check” and a referee will assist you to confirm a ball breaking on your body/marker; No advancing on a player who calls a paint check until a referee says the player is clean or hit. Paint checks can also be called on opposing players if you suspect a ball has broken on them.
- When eliminated, exit the playing field with a hand in the air to avoid being re-tagged;



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- Don't shoot at eliminated players leaving the game. A hand or marker in the air indicates a player is not in play;
- Dead men don't talk! No hints to others if you are tagged out;
- Friendly fire does count!