

# Communicate Well Match Game 2

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## Match Game 2

Match the strategies to an example.

### Strategies

1. Redirect attention to something else.
2. Praise all good behavior.
3. If using a negative consequence, make it reasonable, and effective, and always follow through.
4. Try the I-Do, We-Do, You-Do approach.
5. Acknowledge feelings
6. Avoid abstract language, joking, slang, and idioms.
7. Keep undesirable tasks short and break them into small steps.
8. Restate expectations after moving to new environments.
9. Enforce their desire to do what is right.

### Examples

- a) "First, I will hang up your coat, then we'll hang up your coat together, then you will hang up your coat."
- b) "If you throw that car again, you may not play with cars for 5 minutes."
- c) "Please pick up and put away one book. Great! Now pick up another book and put it away."
- d) "No, you may not take that toy away from a friend, but you may play with this one or this one."
- e) "I know you are sad; I know you miss your mom."
- f) "We share toys in class and now we share the ball on the playground."
- g) "We are staying inside because it's raining cats and dogs out there."
- h) "No, you may not have another cookie but thank you for asking nicely."
- i) "You are so kind, help your friend be calm by not screaming."

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