

Barehanded Adventures

Presents



Gen Wars

THE SHOW

- One-hour unscripted reality series
- Ten episodes a season with a Season Finale (winners of each episode face off for the Grand Champion title)
- 3-day/2-night challenge
- Two Gen X'ers face two Millennials and Gen Zs and/or Boomers
- 45-mile jungle trek through some of Mother Nature's most perilous obstacle courses
- Participants must forage for food and find water (none will be provided)
- Participants can bring as many survival items they as wish (the more they bring, the more burdensome the extra weight will become)
- Day One: Participants begin the challenge with the goal of reaching a destination point with 20 miles of treacherous terrain to cover to get there. Land navigation.
- Day Two: Participants must face another 20 miles and a "phobia-inducing" stunt (an old string bridge stretched over a precipice, a bubble ball across the ocean, base jumping, and the like)
- Day Three: Participants have 5 miles left and must tackle an "Xtreme sport" (parachute jumps, white water rafting, Zip-lining) that will push them to their limits
- Both members of each team must cross the finish line to win (no one left behind)
- The team that gets to the finish line first WINS!



HOSTS

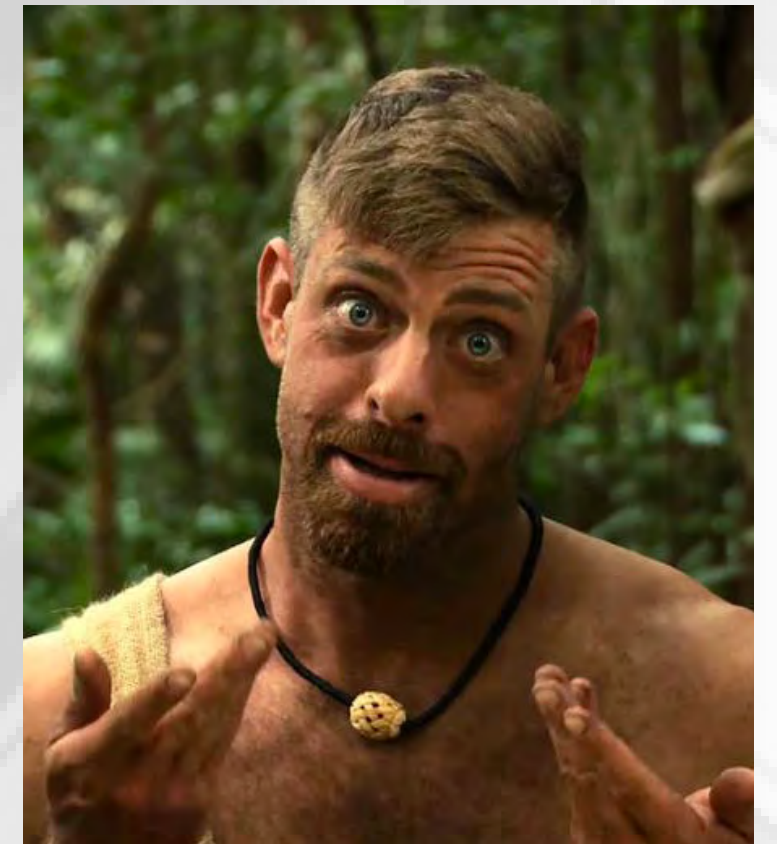
Bulent Gurcan



N&A XL S6
N&A Watch Party
N&A S10, S11
N&A Castaways

In Gen Wars is a race competition where generations collide in "survival of the fittest" series. Naked and Afraid Veterans Bulent and Jake will host an adrenalin-charged survival/race/obstacle course through some of Mother Nature's most extreme locations. Together, they will push participants past their breaking point while encouraging them to persevere through extreme jungle-ninja course(s). Participants will have to face their fears to endure two grueling nights in the wild and each other. There will be plenty of good-natured humor as Bulent, with his no-nonsense, dry sense of humor, and Jake, with his direct yet comical approach, evaluate the participants every step of the way, all while bringing the best and the worst out of them.

Jake Nodar



N&A XL S2
N& Frozen S9
N&A Love (Host)
N&A S6, S10

Cmps

Amazing Race

meets

Fear Factor

and

American Ninja Warrior





every episode



- Host Highlights
 - (beginning of each episode) Bulent and Jake will complete the course themselves before the start of each season, trekking the entire 45 miles, navigating obstacles, and enduring the phobia-inducing fear stunts and the Xtreme sport.
 - This footage will be sprinkled in over the course of the season at the beginning of each episode, reminding the audience of the challenges that await the participants.
 - (throughout each episode) Footage of the hosts enduring the challenge (the decisions they made & why), their friendship, and the teamwork it took to complete the challenge will be peppered over the season, comparing the participants' decisions against their own.
- Introduction of the cast
 - Who they are what makes them think they are ready for this challenge (includes predictions from family & friends)
- Starting Pistol
 - 45-mile race (natural obstacles found in nature: cliffs, rushing rivers, decaying string bridges, and the like), a fear stunt, an Xtreme sport, all while enduring two nights in the jungle, scavenging for their own food and water.
 - Participants will be given a compass and must locate specific landmarks in order to navigate through the challenge. Markers will be placed in strategic locations (carved in a tree, painted on a rock, etc.), indicating the distance and direction the participants must travel to find the next marker. This element ups the stakes and creates inner tension for the individual teams -- will they work as a team or argue -- will they stay together or split up? Both team members must cross the finish line before the other team to win!
- Completion
 - A final night of self-reflection, acknowledgment of accomplishments, and lessons learned before the final trek to cross the finish line.

EPISODE STRUCTURE

Teaser:

In each episode, the hosts, Bulent and Jake, will go through the challenge and show what kind of dangers are in store for the cast. This will be foreshadowed with snippets in the teaser. The viewer will get more detail about their experience in flashbacks as the show unfolds. Each flashback will be relevant to the cast's choices. Each flashback will shed more light and bring the viewers closer to the hosts. It won't be long before they can't get enough of their ability, teamwork, friendship, sarcasm, off-the-wall banter, and surprise twists -- gotta love these two!

Act I:

The hosts introduce the cast (Team Gen X, Team Millenials, Team Gen Z, and/or Team Boomers), their backgrounds, and what they have done to prepare for the challenge that lies ahead. The cast goes to the location. The hosts talk about the possibilities of each group's success. Fun banter, dry humor, and nicknames bring laugh-out-loud moments. They blurt out exactly what the viewers, along with everyone else, are thinking!

Act II:

Each day starts at sunrise. The challenge starts with 20 miles of terrain waiting to navigate on the first day. A goal is established for the teams. Depending on the location, this could be setting up camp on a mountain summit, but first, they must get there. Will they make it to the summit? The hosts discuss how they did it and the cast's strategies, successes, and shortcomings. Hosts and viewers alike will be waging their bets on which team they think will succeed and whether or not they can get along during the process.

Act III:

Whoever makes it to the planned spot will prepare for the long night ahead and get ready for the next day. Those that don't will have a helluva day two playing catch up if they can! Will the teams be able to make fire, build a shelter, and put up with bugs and wild animals? Most importantly, will they get the rest they each need to be ready for the next day? Night cameras record their interpersonal and private moments.

EPISODE STRUCTURE (continued...)

Act IV:

The following day the teams face another perilous, adventurous 20 miles and the Fear Stunt. The fear factor will test the participants' psychological and emotional endurance. Can they cross a bridge over a precipice that is falling apart or overcome the fear of free-falling from a base jump? The participants who find the marker and make it to the next destination spend the final night bonding and discussing their experiences, what they could have done differently, what they are proud of, what they learned, whether or not they would do it again, and so on. Hosts talk about their own experiences and the cast's choices. The highlight of each episode is the self-reflection and the hosts giving kudos to the cast.

Act V:

The next morning, they wake groggy and tired with 5 more miles facing them. They head out to negotiate the terrain: cliffs, monstrous ocean waves, and the like. And just when they think they can't be pushed any further -- they must face the Xtreme Sport (like Whitewater Rafting, where they must battle dreadful waves and not lose a pedal, drown, overexert, or smash into rocks face first. Or it could be Xtreme downhill cycling or rock climbing, by way of example. Will they make it?) Each team will be given the choice to do this final challenge as a team or solo. The hosts compare their decisions against the participants' decisions. Some or all make it across the finish line. Both team members must cross — the first team to cross the line WINS! Everyone says their goodbyes amongst clips of family & friends' predictions and reunions.



episodes include

- Youthful vitality versus age-old wisdom
- Good old-fashioned problem-solving versus the age of electronics and YouTube tutorials
- Will the Gen X'ers prove that wisdom gained through age and sacrifice can compensate for the toll time takes on a body
- Can Millennials and Gen-Z demonstrate that their youthful vitality has its benefits while not sacrificing knowledge
- Which team will have the vigor, common sense, intuition, skill, or ability to cross the finish line as a team first
- Who will be able to climb cliffs and keep up on an intense dirt bike track, heading straight downhill, and who can figure out land navigation without Alexa
- Can either team last two nights in the jungle with bugs, snakes, and insects
- Can they overcome their phobias: heights, parachute jumping, fear of the dark, and predators
- Which team is content to sleep under the stars, and which team is intent on carrying a burdensome tent or dead-set on building a shelter
- Which team has the guts to face the fear factor
- Which team will have the stamina to tackle the Extreme sport
- Which team will cross the finish line first



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