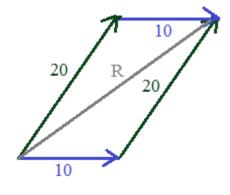
VECTORS

Notes, examples, and practice exercises (w/solutions)



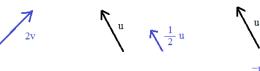
Topics include matrices, unit vector, resultant vectors, law of cosines, dot product, navigation, and more!

Vector Notes and Review

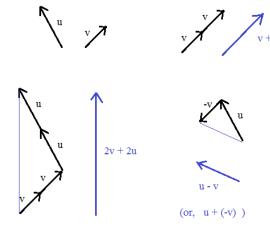
Scalar -- A quantity with magnitude (but not direction); Examples may include mass, numbers, length, or elements.

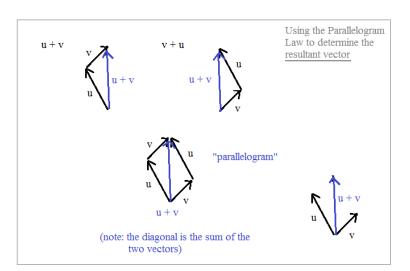
You can increase or decrease the magnitude of a vector by multiplying by a scalar



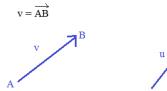


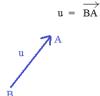
Vector Addition: "Tail to Tip"





Vector Symbol \longrightarrow





The vector arrow symbol describes direction from endpoint to endpoint.

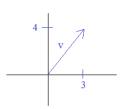
Vector notation:

Examples:
$$v = 3i + 4j$$

$$v = <3, 4>$$

$$v = \begin{bmatrix} 3 \\ 4 \end{bmatrix}$$

$$v = (3, 4)$$



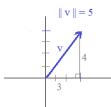
The notation contains the components of the vector.

Note: the absolute value symbol may be used to indicate magnitude of a vector.

$$|r| = \sqrt{x^2 + y^2}$$

Example: v = (3, 4)

the magnitude of vector v is $\sqrt{3^2 + 4^2} = 5$

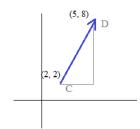


Pythagorean Theorem Confirms Vector Magnitude

Example: vector $v = \overrightarrow{CD}$ where C(2, 2) and D(5, 8) are the coordinates

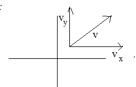
The magnitude is simply the length (or distance) of $\overline{\text{CD}}$.

$$\sqrt{(2-5)^2+(2-8)^2} = 3\sqrt{5}$$



Component Vectors: Vectors parallel to specified (usually perpendicular) axes, whose sum equals a given vector.

Example:



The component vectors of $\,V$ are $\,V_x\,$ and $\,V_y\,$ $\,V_x\,+\,V_y\,=V\,$

$$V_x + V_y = V_y$$

(The 'resultant vector' of $\, {\rm V}_{\rm x} \,$ and $\, {\rm V}_{\rm y} \,$ is V)

Unit Vector and Normalized Vector: A unit vector has a magnitude of 1. A vector can be normalized -- changed to a unit vector that is parallel (i.e. same direction)

u is the unit vector

u is the vector

$$\hat{\mathbf{u}} = \frac{\mathbf{u}}{\|\mathbf{u}\|}$$

 $\parallel u \parallel$ is the magnitude

note: caret symbol is often used to indicate a normalized vector.

If v is a unit vector, then ||v|| = 1

Example: Find the unit vector of v = (4, -7)

$$\|\mathbf{v}\| = \sqrt{65}$$
 $\hat{\mathbf{v}} = (\frac{4}{\sqrt{65}} \frac{-7}{\sqrt{65}})$

A quick check: the magnitude of $\stackrel{\wedge}{v}$ is 1

$$\| v \| = \sqrt{\sqrt{\frac{4}{\sqrt{65}}}^2 + \left(\frac{-7}{\sqrt{65}}\right)^2} = \sqrt{\frac{16}{65} + \frac{49}{65}} = 1$$

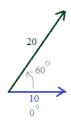
"Resultant Vector"

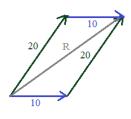
Example: Vector u has a magnitude of 10 and a direction of 0 degrees

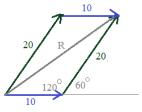
Vector v has a magnitude of 20 and a direction of 60 degrees

Find the magnitude and direction of the resultant vector.

Step 1: Sketch and Use Geometry







Step 2: Extract triangle and use Trigonometry

Magnitude of Resultant (length of R)

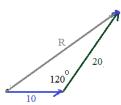
Using Law of Cosines:

$$c^2 = a^2 + b^2 - 2ab(cosC)$$

$$R^2 = 10^2 + 20^2 - 2(10)(20)\cos 120^\circ$$

$$R^2 = 500 + 400(-1/2)$$

$$R = \sqrt{700} \stackrel{\checkmark}{=} 26.45$$



Direction of the Resultant (angle from horizontal 0)



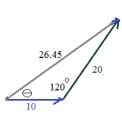
$$\frac{SineA}{a} = \frac{SineB}{b} = \frac{SineC}{c}$$

$$\frac{\sin(120)}{26.45} = \frac{\sin(\bigcirc)}{20}$$

$$\frac{.866}{26.45} = \frac{\sin(\bigcirc)}{20}$$

$$\sin(\Leftrightarrow) = .6548$$



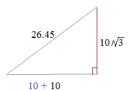


Step 3: Check your work

Observe the graphs on the right. Using basic trigonometry values and the pythagorean theorem, you can confirm the values!

Vector v direction: 60 degrees magnitude: 20





Magnitude:

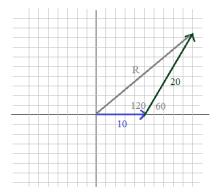
$$20^2 + 10 \sqrt{3}^2 = 26.45^2$$

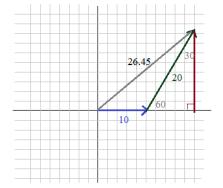
$$400 + 300 = 699.6$$

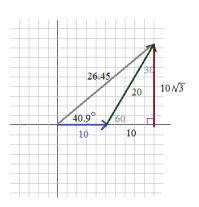
Direction:

$$Tan(40.9) = \frac{10\sqrt{3}}{(10+10)}$$

$$.866 = .866$$







the dot product of u and v is $u \cdot v = x_1 x_2 + y_1 y_2$

$$u = < 2, 4 > v = < -3, 1 > a = 3i + 6j$$
 $b = i + 5j$

$$b = 3i + 6j$$
 $b = i + 6i$

$$u = (1, 1)$$
 $v = (3, -3)$

$$\mathbf{u} \cdot \mathbf{v} = (2 \times 3) + (4 \times 1) = -2$$
 $\mathbf{a} \cdot \mathbf{b} = (3 \times 1) + (6 \times 5) = 33$ $\mathbf{u} \cdot \mathbf{v} = (1 \times 3) + (1 \times 3) = 0$

$$a \cdot b = (3 \times 1) + (6 \times 5) = 33$$

$$u \cdot v = (1 \times 3) + (1 \times -3) = 0$$

Note: If the dot product of 2 vectors is 0, then the vectors are orthogonal --

i.e. lie at right angles; are perpendicular

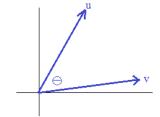
The dot product helps determine the angle between two vectors:

$$\cos \ominus = \frac{\mathbf{a} \cdot \mathbf{b}}{\|\mathbf{a}\| \|\mathbf{b}\|}$$

 $cos \ominus = \frac{a \cdot b}{\|a\| \ \|b\|} \qquad \text{where} \ominus \text{ is the angle between} \\ \text{vectors} \ \ a \ \text{ and} \ \ b.$

Examples: Find the angle between u = (4, 7) and v = (6, 1)

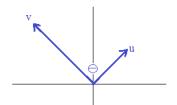
Find the angle between u = <3, 3> and v = <-6, 6>



$$\cos \ominus = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|}$$

$$\cos \Leftrightarrow = \frac{31}{\sqrt{65} \sqrt{37}} = .6321$$

$$\Theta = 50.8^{\circ}$$



$$cos \bigoplus = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|}$$

$$\cos \Leftrightarrow = \frac{0}{\sqrt{18} \sqrt{72}}$$

3-Dimensional Vectors: Extend the same formulas

Examples:

$$A = (3, 5, 2)$$
 $B = (-1, 2, 1)$

Vector Addition
$$A + B = (2, 7, 3)$$

Magnitude

$$\|A\| = \sqrt{3^2 + 5^2 + 2^2} = \sqrt{38}$$
 $\|B\| = \sqrt{-1^2 + 2^2 + 1^2} = \sqrt{6}$

$$\|\mathbf{B}\| = \sqrt{-1^2 + 2^2 + 1^2} = \sqrt{6}$$

Dot Product

$$A \cdot B = (3 \times -1) + (5 \times 2) + (2 \times 1) = 9$$

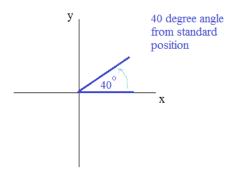
Angle between vectors

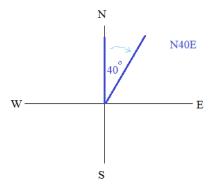
$$\cos \ominus = \frac{\mathbf{a} \cdot \mathbf{b}}{\|\mathbf{a}\| \|\mathbf{b}\|}$$

cos
$$\Leftrightarrow = \frac{\mathbf{a} \cdot \mathbf{b}}{\|\mathbf{a}\| \|\mathbf{b}\|}$$
 cos $\Leftrightarrow = \frac{9}{\sqrt{38} \sqrt{6}} = .596$

"Navigation vs. Graphing"

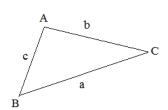
When graphing on a Cartesian Plane (x,y coordinate plane), the initial position is 0 and angles go *counterclockwise*. But, when using navigation, 0 may start at 'North' and angles go *clockwise*.





Trigonometry Review:

Law of Cosines -- When you know the lengths of 2 sides and the measure of the included angle, other parts of a triangle can be determined.

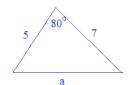


$$a^2 = b^2 + c^2 - 2bc(cosA)$$

$$b^2 = a^2 + c^2 - 2ac(\cos B)$$

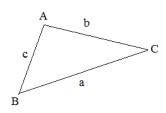
$$c^2 = a^2 + b^2 - 2ab(\cos C)$$

Example:



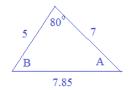
$$a^{2} = (7)^{2} + (5)^{2} - 2(7)(5)\cos 80^{\circ}$$
$$= 49 + 25 - 70(.1736) = 61.85$$

Law of Sines -- Relation between interior angles of a triangle and their opposite sides are as follows:



$$\frac{\text{SineA}}{\text{SineB}} = \frac{\text{SineB}}{\text{SineC}} = \frac{\text{SineC}}{\text{SineC}}$$

Example:



$$\frac{\sin 80^{\circ}}{7.85} = \frac{\sin B}{7} \qquad \frac{\sin 80^{\circ}}{7.85} = \frac{\sin A}{5}$$

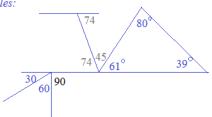
$$\sin B = \frac{7(.985)}{7.85} \qquad \sin A = \frac{5(.985)}{7.85}$$

B ≅ 61.4°

Geometry Review:

parallel lines cut by a transversal ---> alternate interior angles are congruent sum of interior angles of a triangle ---> 180 degrees sum of angles in a straight angle ---> 180 degrees sum of angles in a right angle ---> 90 degrees

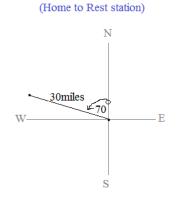
Examples:



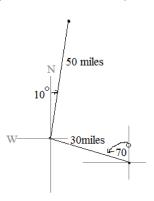
A math explorer leaves his home base and travels in the direction N 70° W. He travels 30 miles and reaches the rest station. The next week, he travels 50 miles in the direction N 10° E, reaching his destination.

- a) Find the distance between the home base and the destination.
- b) Find the bearing from the final destination back to the home base.

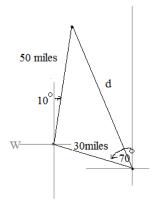
Step 1: Draw a picture



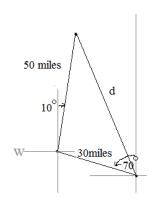
(Rest Station to Destination)



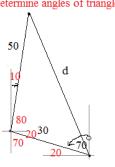
(Destination to Home)



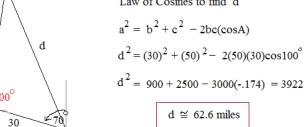
Step 2: Extract the triangle and find distance d



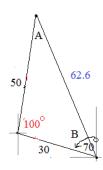
Use geometry relations to determine angles of triangle



Law of Cosines to find d



Step 3: Fill in triangle with angle measurements and find bearing



Law of Sines to find A and B:

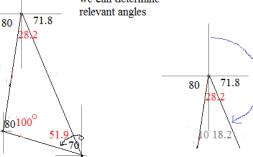
$$\frac{\sin 100^{\circ}}{62.6} = \frac{\sin A}{30} \qquad \frac{\sin 100^{\circ}}{62.6} = \frac{\sin A}{30}$$

$$\frac{.985}{62.6} = \frac{\sin A}{30} \qquad \frac{.985}{62.6} = \frac{\sin A}{30}$$

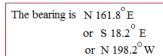
$$\sin A = .472 \qquad \sin B = .787$$

$$A \approx 28.2^{\circ} \qquad B \approx 51.9^{\circ}$$

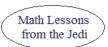
using geometry rules, we can determine relevant angles

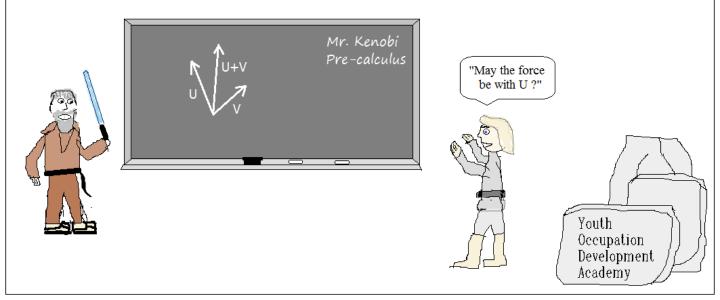


Note: Using horizontal and vertical axes maintain consistent bearings and help determine angle measurements.



A long time ago, in a classroom far, far away...





LanceAF #72 2-17-13 www.mathplane.com

Obi-Wan teaches Luke about resultant vectors and (the) force

Introduction to Vectors Test (and Solutions)-

Introduction to Vectors Test

I. Vector Operations

$$u = 2i + 3j \qquad v = i - 4j$$

a) 2u

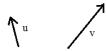
b) u – v

c) v - u

d) ||u||

II. Sketching

Given:



Sketch: a) 2v

b) -3u

Example: 2u



c) u + v

d) u - v

III. Word Problems

1) A hiker leaves his car and goes 7 miles due North. Then, he travels 5 miles West, 4 miles South, and 4 miles East. How far is he from his car?

- 2) A plane is flying due east at an air speed 450 miles per hour. There is a southeast tailwind of 50 miles per hour.
 - a) Draw a diagram that represents the ground speed and direction of the plane.
 - b) Determine the ground speed and direction of the plane.

IV. More vector operations

1)
$$u = <3, -2> v = <2, 1>$$

a) what is
$$u + v$$
?

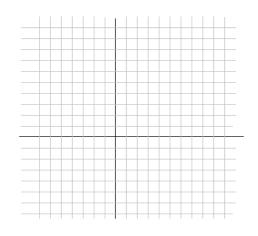
c) what is the 'normalized' vector of
$$u$$
? (i.e. write the unit vector of u in terms of i and j)

2) The endpoints of vector
$$\overrightarrow{AB}$$
 are A (2, -1) and B (3, 5)

a) Graph the vector
$$\overrightarrow{AB}$$

b) Find and graph the standard vector (or, 'component vector')
$$\overrightarrow{OP}$$

where
$$\overrightarrow{OP} = \overrightarrow{AB}$$

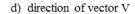


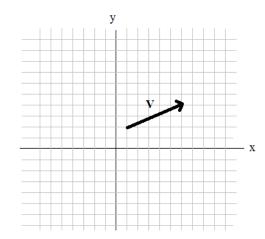
3) From the graph, determine the following:

a) The x-component
$$V_x =$$

b) The y-component
$$V_y =$$

c) magnitude
$$|V| =$$





V: Three-Dimensional Vectors

1) Find the angle between the following (3-dimensional) vectors: u = 5i - 3j v = -2j + k

2) Find the vector with the same direction as <2,-5,-8> and the same magnitude as <-5,1,3>

VI. Miscellaneous

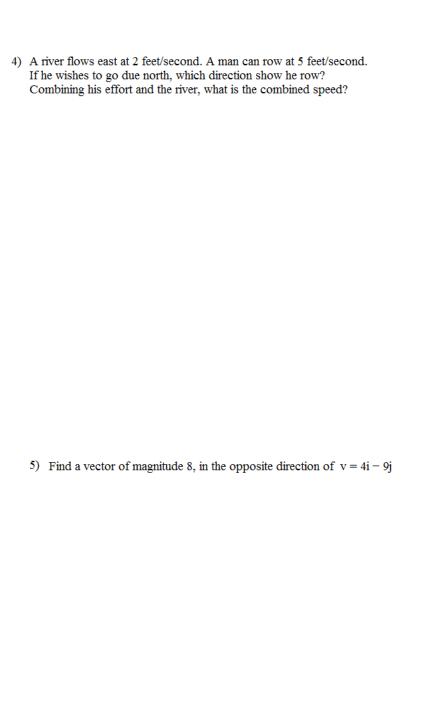
1) Vectors
$$u = <4, -3>$$
 $v = <1, 2>$ $w = <0, 6>$ Find $(3w \cdot v)u$

2)
$$\|u\| = 25$$

$$\|v\| = 40$$

$$\|u+v\| = 32$$
 What is the angle between vectors u and v?

3) Find the angle between the vectors $\langle 3, -2 \rangle$ and $\langle -1, 3 \rangle$



Introduction to Vectors Test

I. Vector Operations

$$u = 2i + 3j$$
 $v = i - 4j$

$$2(2i + 3j) =$$

i + 7j

$$2i + 3j - (i - 4j) =$$

$$i - 4j - (2i + 3j) =$$

SOLUTIONS

d)
$$\|\mathbf{u}\|$$

$$\sqrt{2^2 + 3^2} =$$

II. Sketching

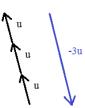
Given:



Sketch:



b) -3u



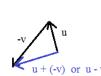
Example: 2u



c) u + v

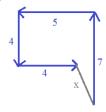


d) u - v



III. Word Problems

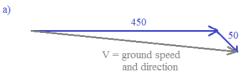
1) A hiker leaves his car and goes 7 miles due North. Then, he travels 5 miles West, 4 miles South, and 4 miles East. How far is he from his car?

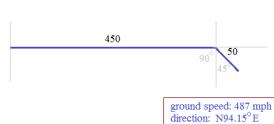


(pythagorean theorem)

$$\sqrt{1^2 + 3^2} = \sqrt{10}$$
 miles

- 2) A plane is flying due east at an air speed 450 miles per hour. There is a southeast tailwind of 50 miles per hour.
 - a) Draw a diagram that represents the ground speed and direction of the plane.
 - b) Determine the ground speed and direction of the plane.







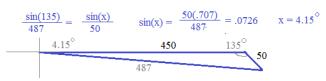
Use Law of cosines to find V:

$$V^{2} = 50^{2} + 450^{2} - 2(50)(450)\cos(135^{\circ})$$

= 2500 + 202500 - 45000(-.707) = 236815

V = 487 miles per hour

Use Law of sines to find angle:



- 1) u = <3, -2> v = <2, 1>
- - a) what is u + v?

$$<3+2, -2+1> = <5, -1>$$

b) find the magnitude of v

$$\|v\|$$
 or $|v| = \sqrt{2^2 + 1^2} = \sqrt{5}$

c) what is the 'normalized' vector of u? (i.e. write the unit vector of u in terms of i and j)

$$u = < 3, -2 > ---- > 3i - 2j$$

$$\widehat{\mathbf{u}} = \frac{3}{\sqrt{13}} \mathbf{i} - \frac{2}{\sqrt{13}} .$$

d) $u \cdot v =$

$$(3 \times 2) + (-2 \times 1) = 4$$

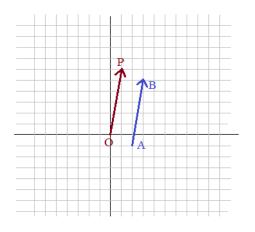
$$u = <3, -2>$$
 ----> $3i - 2j$ $||u|| = \sqrt{13}$ $\hat{u} = \frac{3}{\sqrt{13}}i - \frac{2}{\sqrt{13}}j$ $<\frac{3}{\sqrt{13}}, -\frac{2}{\sqrt{13}}>$

- The endpoints of vector \overrightarrow{AB} are A (2, -1) and B (3, 5)
 - a) Graph the vector \overrightarrow{AB}
 - b) Find and graph the standard vector (or, 'component vector') \overrightarrow{OP}

where
$$\overrightarrow{OP} = \overrightarrow{AB}$$

$$P(1, 6)$$
 $x_2 - x_1 = 3 - 2 = 1$

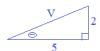
$$y_2 - y_1 = 5 - (-1) = 6$$



- 3) From the graph, determine the following:
 - a) The x-component $V_x = 5$ (units)
 - b) The y-component $V_y = 2$ (units)
 - $|V| = \sqrt{5^2 + 2^2} = \sqrt{29}$ c) magnitude



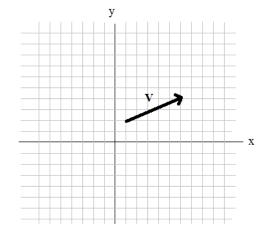
d) direction of vector V



direction is 21.8 degrees up from horizontal axis

$$\operatorname{Tan}\left(\bigoplus\right) = \frac{2}{5} = .40$$

$$\bigoplus = 21.8^{\circ}$$



1) Find the angle between the following (3-dimensional) vectors: u=5i-3j v=-2j+k v=0i-2j+k

$$\cos \Leftrightarrow = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|} \qquad \mathbf{u} \cdot \mathbf{v} = (5 \cdot 0) + (-3 \cdot -2) + (0 \cdot 1) = 6$$

$$\cos \Leftrightarrow = \frac{6}{\sqrt{170}} \qquad \|\mathbf{u}\| = \sqrt{(5)^2 + (-3)^2 + (0)^2} = \sqrt{34}$$

$$\Leftrightarrow = 62.6^{\circ}$$

$$\|\mathbf{v}\| = \sqrt{(0)^2 + (-2)^2 + (1)^2} = \sqrt{5}$$

2) Find the vector with the same *direction* as < 2, -5, -8 > and the same *magnitude* as < -5, 1, 3 >

Step 1: find unit vector of < 2, -5, -8 >

$$\|\mathbf{v}\| = \sqrt{(2)^2 + (-5)^2 + (-8)^2} = \sqrt{93}$$

$$< \sqrt{\frac{2}{\sqrt{93}}}, \sqrt{\frac{-5}{\sqrt{93}}}, \sqrt{\frac{-8}{93}} >$$

Step 2: find the magnitude of the 2nd vector

$$\|\mathbf{w}\| = \sqrt{(-5)^2 + (1)^2 + (3)^2} = \sqrt{35}$$

Step 3: multiply the magnitude of the 2nd vector by the unit vector; this gives you the correct direction and length!

$$<\frac{2\sqrt{35}}{\sqrt{93}}, \frac{-5\sqrt{35}}{\sqrt{93}}, \frac{-8\sqrt{35}}{\sqrt{93}}>$$

1) Vectors u = <4, -3> v = <1, 2> w = <0, 6>

Due to order of operations we'll find the dot product in the parenthesis first....

$$3w \longrightarrow <0, 18>$$
 $3w \cdot v = (0)(1) + (18)(2) = 36$ $v \longrightarrow <1, 2>$

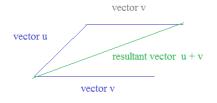
2) || u || = 25

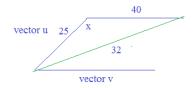
$$\| \mathbf{v} \| = 40$$

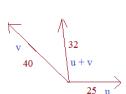
$$\| \mathbf{u} + \mathbf{v} \| = 32$$

What is the angle between vectors u and v?

to solve we set up the parallelogram....







Use law of cosines to find the angle x

$$c^2 = a^2 + b^2 - 2abcosC$$

$$32^2 = 25^2 + 40^2 - 2(25)(40)\cos x$$

$$\cos x = \frac{1201}{2000}$$
 $x = 53.09^{\circ}$

Then, the angle between vectors is supplementary to \boldsymbol{x}

$$180 + 53.09 = 129.91^{\circ}$$

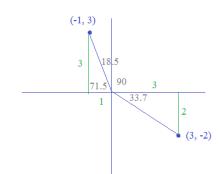
3) Find the angle between the vectors < 3, -2 > and < -1, 3 >

method 1: using the formula

$$\frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|} = \cos \mathbf{C}$$

$$\frac{-9}{\sqrt{13}}\sqrt{10} = \cos \Theta$$

142 degrees



method 2: using trig values

142.2 degrees

4) A river flows east at 2 feet/second. A man can row at 5 feet/second. If he wishes to go due north, which direction show he row? Combining his effort and the river, what is the combined speed?

The river vector can be expressed as < 2, 0 >

The rower vector can be expressed as $< 5\cos \ominus$, $5\sin \ominus >$

The combined vector will be < 0, ? >

$$\langle 2, 0 \rangle + \langle 5\cos \ominus, 5\sin \ominus \rangle = \langle 0, ? \rangle$$

Using the horizontal i components, we can find \bigcirc

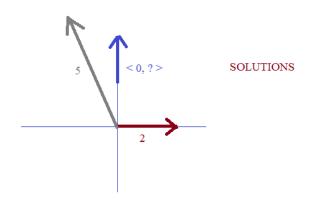
So, the rower should go at N23.58W (or bearing 336.42)

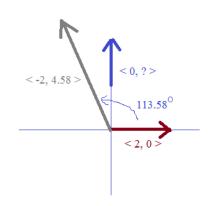
Now that we know the direction, we can find the speed....

$$<2,0>+<5\cos\Theta,5\sin\Theta>=<0,?>$$

 $<2,0>+<-2,4.58>=<0,4.58>$

So, the combined speed of the rower and the river will be 4.58 feet/second (due North)





5) Find a vector of magnitude 8, in the opposite direction of v = 4i - 9j

Method 1: flip signs and use unit vector

Since
$$v = 4i - 9j$$
, direction of $v' = -4i + 9j$

Then, to get a magnitude of 8, we'll find the unit vector:

$$\parallel v' \parallel = \sqrt{16+81} = \sqrt{97}$$
 so, unit vector is
$$\frac{1}{\sqrt{97}} < -4, 9 >$$

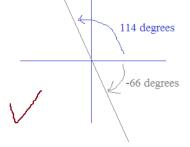
therefore, the vector is

$$\frac{8}{\sqrt{97}}$$
 < -4, 9 > = $\left\{\frac{-32}{\sqrt{97}}, \frac{72}{\sqrt{97}}\right\}$

Method 2: Find the direction first....

The vector is
$$<4, -9>$$

$$\tan^{-1}(-9/4) = -66^{\circ}$$



Since the vector direction is opposite, we'll use the angle 114 degrees

And, since the magnitude is 8....

Let
$$A = \begin{bmatrix} -2 & 6 \\ 2 & -1 \end{bmatrix}$$
 $B = \begin{bmatrix} x \\ y \end{bmatrix}$ where x and y are non-zero

Find any possible values of the scalar constant k, where

$$AB = kB$$

$$AB = \begin{bmatrix} -2 & 6 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -2x + 6y \\ 2x - y \end{bmatrix} \qquad kB = k \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} kx \\ ky \end{bmatrix}$$

If AB = kB, then

$$\begin{bmatrix} -2x + 6y \\ 2x - y \end{bmatrix} = \begin{bmatrix} kx \\ ky \end{bmatrix}$$

$$kx = -2x + 6y$$

$$ky = 2x - y$$

$$k = \frac{-2x + 6y}{x}$$

$$ky = 2x - y$$

$$\frac{-2x + 6y}{x} = \frac{2x - y}{y}$$

$$6y^2 - 2xy = 2x^2 - xy$$

$$2x^2 - xy + 2xy - 6y^2 = 0$$

$$(2x - 3y)(x + 2y) = 0$$

Suppose x = 3; then, y = 2 can satisfy the equation

(3, 2)
$$(2(3) - 3(2))((3) + 2(2)) = 0 \times 7 = 0$$

$$AB = \begin{bmatrix} -2 & 6 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} 3 \\ 2 \end{bmatrix} = \begin{bmatrix} 6 \\ 4 \end{bmatrix}$$

$$AB = \begin{bmatrix} 6 \\ 6 \end{bmatrix} \text{ as the 2-harmonic points}$$

$$kB = \begin{bmatrix} 6 \\ 4 \end{bmatrix} \text{ so, } k = 2 \text{ because}$$

$$2B = 2 \begin{bmatrix} 3 \\ 2 \end{bmatrix} = \begin{bmatrix} 6 \\ 4 \end{bmatrix}$$

Suppose x = 4; then, y = -2 can satisfy the equation

(4, -2)
$$(2(4) - 3(-2))((4) + 2(-2)) = 14 \times 0 = 0$$

$$AB = \begin{bmatrix} -2 & 6 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} 4 \\ -2 \end{bmatrix} = \begin{bmatrix} -20 \\ 10 \end{bmatrix} \text{ so, } k = -5$$
 because

Possible values of k: -5, 2

$$-5B = -5 \begin{bmatrix} 4 \\ -2 \end{bmatrix} = \begin{bmatrix} -20 \\ 10 \end{bmatrix}$$

Try x = 1; then, y = -1/2 can satisfy the above equation...

$$AB = \begin{bmatrix} -2 & 6 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} 1 \\ -1/2 \end{bmatrix} = \begin{bmatrix} -5 \\ 5/2 \end{bmatrix} \quad Again, k = -5 \text{ because } -5 \begin{bmatrix} 1 \\ -1/2 \end{bmatrix} = \begin{bmatrix} -5 \\ 5/2 \end{bmatrix}$$

Vectors & Law of Sines/Cosines: Applications

Example: An airplane flies due East at an air speed of 500 miles per hour.

A crosswind flows (from the Northwest) toward the Southeast at a rate of 50 miles per hour.

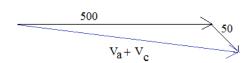
What is the ground speed and direction of the airplane?

Airplane can be expressed as a vector: $V_a = \frac{500}{}$

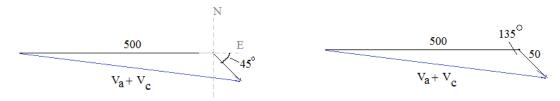
Crosswind can be expressed as a vector:

V_c 50

The groundspeed is the sum of the vectors...



We can transform the vectors into a triangle:



Use Law of Cosines to find ground speed of airplane:

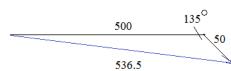
$$c^{2} = a^{2} + b^{2} - 2ab(cosC)$$

$$= (500)^{2} + (50)^{2} - 2(500)(50)(cos135)$$

$$= 250000 + 2500 - 50000(.707)$$

$$= 287,855$$

$$c \approx 536.5 \text{ miles}$$



Using Vectors:
$$V_{a} = 500i + 0j$$

$$V_{c} = \frac{50}{\sqrt{2}}i - \frac{50}{\sqrt{2}}j = 25\sqrt{2}i - 25\sqrt{2}j$$

$$V_{a} + V_{c} = 535.35i - 35.35j$$

$$\text{groundspeed} = \|V_{a} + V_{c}\| = \sqrt{535.35^{2} + (-35.35)^{2}}$$

$$= 536.5$$

$$\text{direction} = \arctan[(-35.35)/535.35] = -3.8^{\circ}$$

Then, use the Law of Sines to find the direction:

$$\frac{\sin A}{a} = \frac{\sin B}{b}$$

$$\frac{\sin(135)}{536.5} = \frac{\sin(B)}{50}$$

$$\sin(B) = \frac{50\sin(135)}{536.5}$$

$$B = 3.8^{\circ}$$

$$500 \qquad 135^{\circ}$$

$$3.8^{\circ}$$

$$536.5 \qquad 41.2^{\circ}$$

The plane is going N93.8E

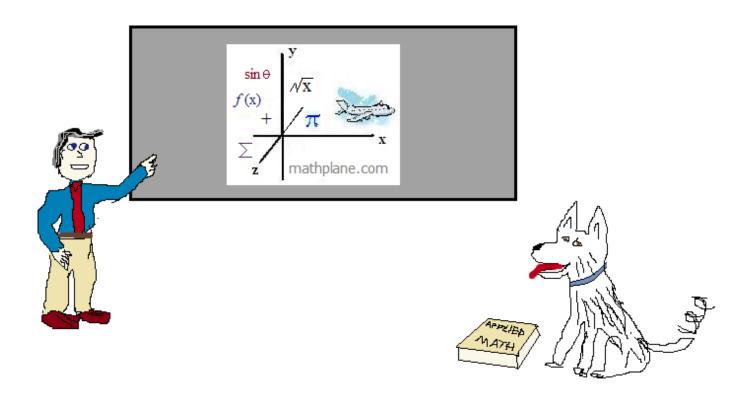
S86.2E or

3.8 degrees south of due east

Thanks for visiting. (Hope this helped!)

If you have questions, suggestions, or requests, let us know.

Good luck!



Also, find our store at TeachersPayTeachers.com
And, mathplane.ORG for mobile and tablets