

COMMANDER DECK



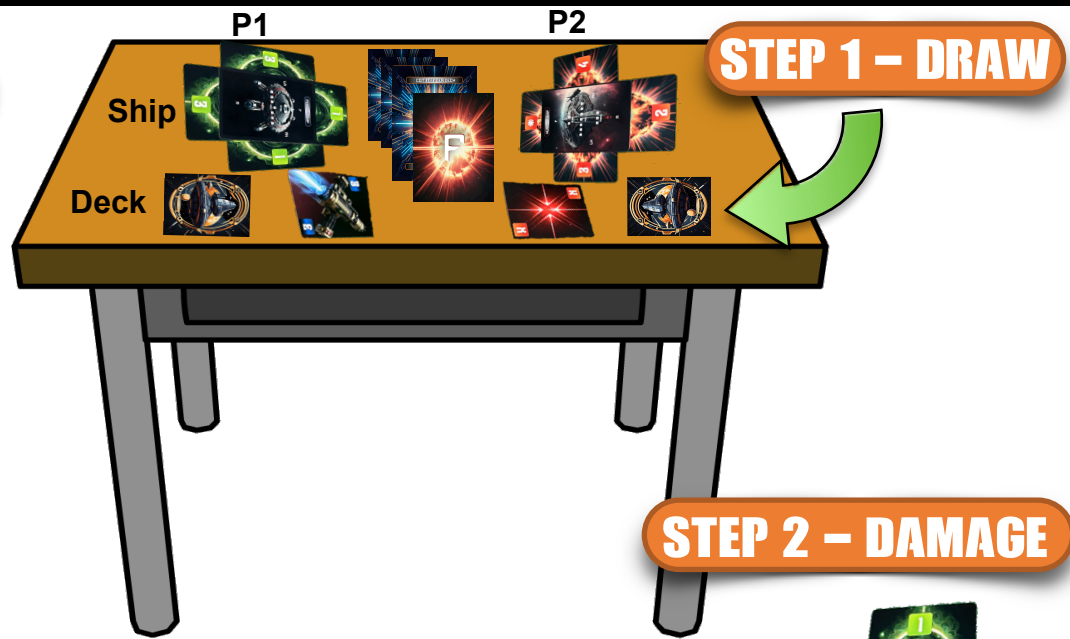
THE VINTAGE WAR CARD GAME SET IN A SPACE BATTLE

DESCRIPTION

Commander Deck incorporates a **REVOLVE** card mechanic with the vintage WAR card game creating a **FRESH** visualization of progress that a gamer can relate to and enjoy.



2 player Age: 6+ 5-20 min



REVOLVE CARD MECHANIC



FIRST PLAYER to REVEAL the "✱" Symbol -



STEP 3 - DESTROY

BOOM!

Game Over!

CONTENTS

- 54 CARDS
 - (40 faction cards)
 - (8 shield/damage cards)
 - (4 hit location cards)
 - (2 ship cards)
- 1 rule book