

COMMANDER DECK



THE VINTAGE WAR CARD GAME SET IN A SPACE BATTLE

DESCRIPTION

Commander Deck incorporates a **REVOLVE** card mechanic with the vintage WAR card game creating a **FRESH** visualization of progress that a gamer can relate to and enjoy.



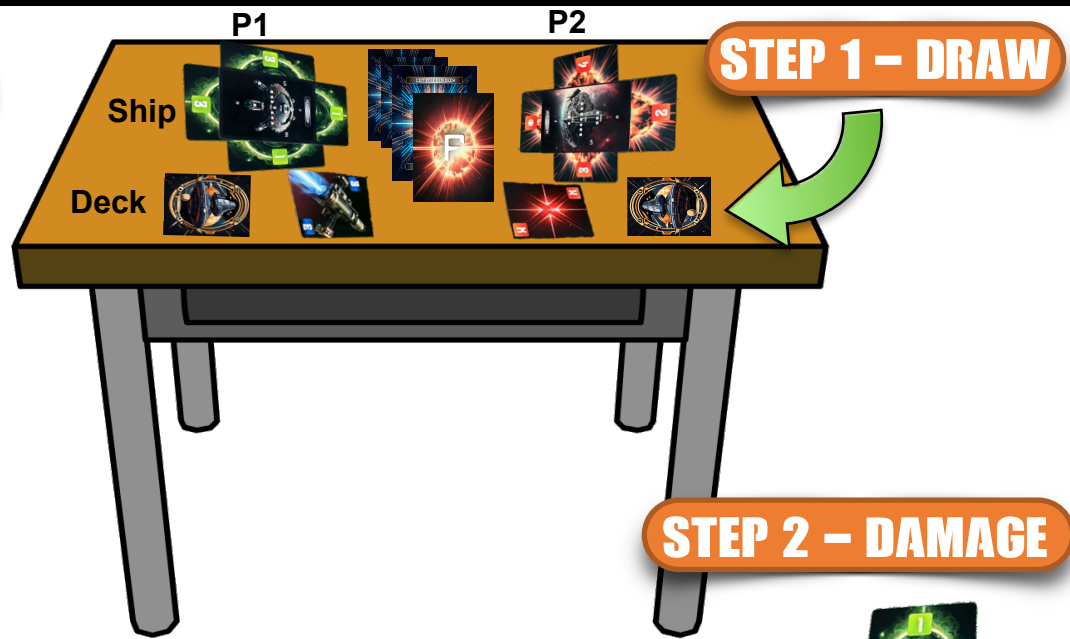
2 player



Age: 6+



5-20 min



REVOLVE CARD MECHANIC



FIRST PLAYER to REVEAL the “*“ Symbol -



STEP 3 - DESTROY

BOOM!

Game Over!

CONTENTS

54 CARDS

(40 faction cards)

(8 shield/damage cards)

(4 hit location cards)

(2 ship cards)

1 rule book