



Changing the World with Ethical, Unobtrusive Digital Marketing™

Piñata Digital Marketing Inc. Remote Internship

Job ID: INT-2025-GD07

Department: AI and Data Systems

Role Overview : Game Development Intern (Unity/Unreal/Buildbox) — Graduate Level

Reports to: Director of AI & Software Development • Work mode: Onsite

Focus: Level design, match-3 mechanics, animation flow, physics, performance optimization

Ship a playable slice from Buildbox prototype to Unity/Unreal with performant loops (e.g., match-3, puzzle/arcade), instrumented for rewards via QNDMBS. You'll pair rapid iteration with solid engineering hygiene, ensuring smooth player feel across iOS/Android.

Key Responsibilities : Convert Buildbox proof-of-concepts into Unity/Unreal scenes with production-ready prefabs/actors

Implement match-3 mechanics, animation state machines, and responsive input

Tune physics/collisions, pooling, and fixed-timestep behaviors for stable frame-time

Author shaders/materials via Shader Graph (Unity) or Material Editor/Niagara (UE) when needed

Integrate basic telemetry + QNDMBS reward triggers (events, receipts, cooldowns)

Profile and optimize (Unity Profiler/Frame Debugger, UE Insights/Stat tools)

Prepare TestFlight (iOS) and Internal App Sharing/Closed Testing (Android) builds

Required Qualifications : Strong C# (Unity) or C++/Blueprints (Unreal); comfort with version control (Git)

Delivered at least one small playable (Buildbox, Unity, or UE)

Understanding of frame-time, batching/overdraw (mobile), and asset budgets

Portfolio link (GitHub/itch.io/video)

Familiar with Unreal and Unity

Preferred Qualifications : Unity: IL2CPP, Addressables, URP/HDRP; Unreal: UCLASS/UFUNCTION, module basics

Simple shader/VFX authoring; UI polish (TMP, responsive layouts)

XR curiosity (ARKit/ARCore/Quest) is a plus

Application Process

Interested candidates should submit:

1. A resume
2. A short statement of interest explaining why they'd like to intern with Piñata™

Send applications to: Upload resume on this site to apply

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Legal Notices

Equal Opportunity Employer

Piñata Digital Marketing Inc. is an Equal Opportunity Employer. We celebrate diversity and are committed to creating an inclusive environment for all employees and interns. All qualified applicants will receive consideration without regard to race, color, religion, sex, sexual orientation, gender identity or expression, national origin, age, disability, veteran status, or any other status protected under federal, state, or local law.

At-Will Internship

Internships with Piñata Digital Marketing Inc. are offered on an “at-will” basis as defined by the laws of Delaware and California. This means that either you or Piñata Digital Marketing Inc. may terminate the internship relationship at any time, with or without cause or advance notice, subject to applicable law.

Confidentiality and Proprietary Rights

By applying to and/or participating in this internship, you acknowledge that Piñata Digital Marketing Inc.'s intellectual property—including but not limited to trademarks, copyrighted works, patent-pending systems, proprietary business strategies, and software code—is confidential and proprietary. All interns must sign a confidentiality agreement prior to beginning work.

Compensation Compliance

Piñata Digital Marketing Inc. complies with all applicable federal and state labor laws governing internships. Depending on role structure, internships may be compensated or unpaid in accordance with the U.S. Department of Labor's guidelines under the Fair Labor Standards Act (FLSA).

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