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Celtic heroes fishing leveling guide

This is a complete guide on where to fish at every level so that you can level up from level 1 all the way to level 190. [voiaxoyaculu](#) Before we begin, here is my original video on where to fish levels 1-110. This guide moves beyond that, taking you to the locations where you can reach the max level. You should also understand what fishing is before we begin. Click here to take a look at a tutorial guide to what fishing is before you start leveling up. Lir's Reach First you start off in Lir's Reach at the pier, and start doing the quests there. Follow the map to see where to level up.

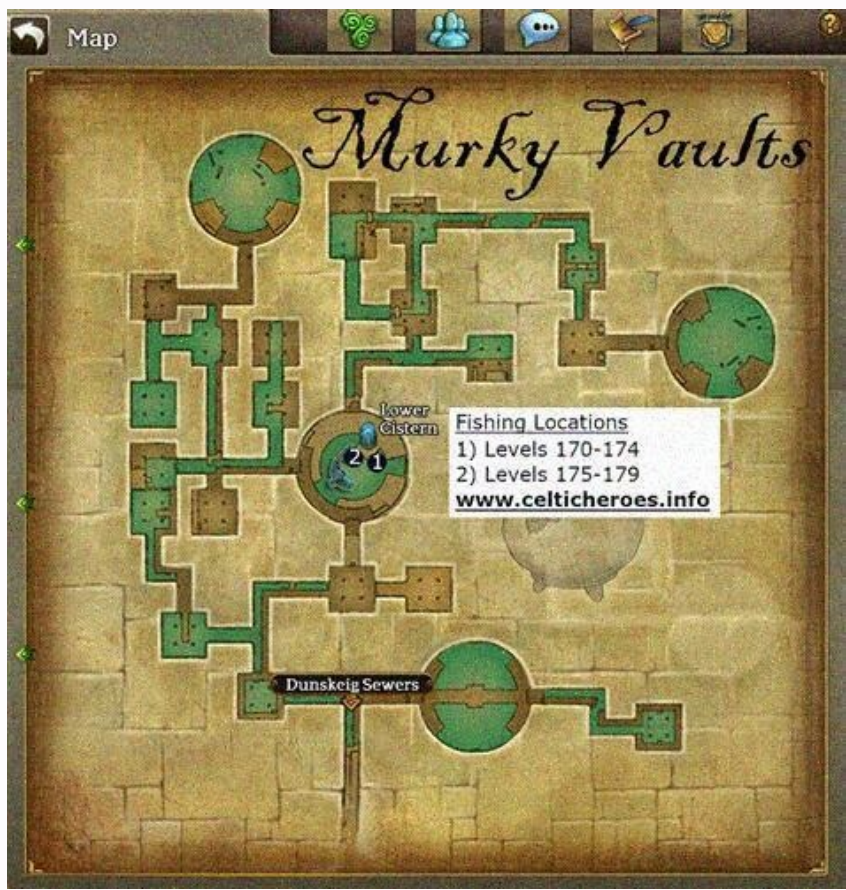


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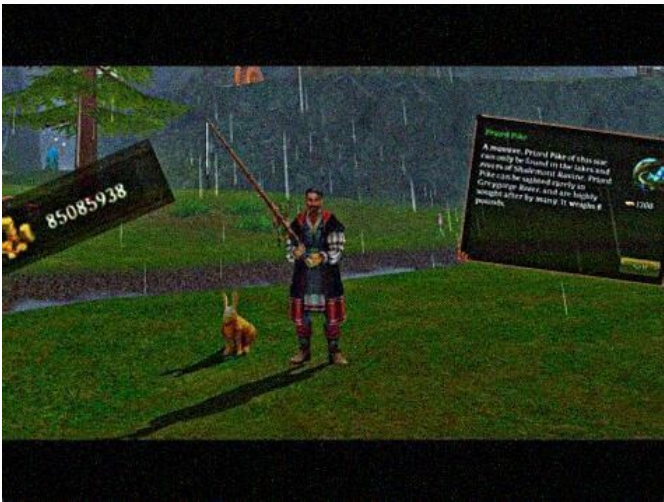
If you get past this part, it gets easier on the next zone. Murky Vaults a is easy to fish in. Spots spawn frequently, and you don't have to run too far to get to them. You're in the home stretch to 180. Don't give up now! 180 and Beyond! You made it! Now you can start your quest for the Hand of Nodens Rod, and get to level 190 so that you can get the top tier fishing bear pet. There are three spots you can fish in that spawn fishing holes level 180-189: Lir's Reach - Beach East of the Northern Peninsula Leystone Carrowmore Tunnel - Fishing icon on the map. It's the room next to Despoiler. Fingal's Cave - Next to island in the middle of Loch Dorca Each of these spots has its pros and cons, and some people prefer one over the other. Try them all out and see what you like the best. Thanks for reading, and good luck on your journey! Celtic Heroes Free MMO for iOS and Android This guide is designed to tell you where you should level your character, going from level 1 to 220. I have used this to level on almost every class.



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The trick is to kill mobs that are a few levels above your level if you can. If you find that your level is greater than the mobs you are killing, you need to move to another area. Level 1-17: Starting quest Level 17-20: South dustwither catacombs Level 20-25: Dustwither dry bones area Level 25-28: North Dustwither Level 28-30: Shalemont east of camp Level 30-32: Shalemont west of camp 30-32: More Fragments repeatable quest - kill Connacht Seekers and get fragments. Get quest by doing the Loremaster quest starting in Shalemont camp. Level 32-35: Shalemont hill up to Issian's tower Level 35-40: Greycastle leystone area Level 40-50: Shalemont Ribbonsword area Alternate 40-44: Connacht Shardblade/Skulker area East of MacLir Encampment in Fingals 40-46: More Dragonfire! repeatable quest - kill Hypogean Neonates that are West of the MacLir Encampment in Fingal's Cave. Get quest by doing the Loremaster quest starting in Shalemont camp. Level 50-52: Tam Lin quest Level 52-60: Atrisal area at top of Shalemont castle, or Northern Road in Stonevale Level 60-65: Southern Dales in Stonevale Make sure all statue quests are done by this point! Level 65-72: Stonevale unicorns, bears, imps in the bloodgrove. Level 72-76: Bloodgrove druids and imps by Stonevale portal, or Fingal's Cave Pirates Level 76-81: Otherworld Red Eyes Level 81-85: Pirate Lootmasters on island at Fingal's lake, Hawkhursts in Carack's room, or Otherworld Green Eyes Level 85-90: Pirates at South cave in Fingal's, or Hawkhursts (but generally farmed too heavy to level here) Level 90-94: Carrowmore first scorpion cave Level 95-98: Carrowmore second two scorpion caves Level 98-106: Drowned Dead in the furthest northwest circle room of sewers Level 106-108: Red spider cave in Carrowmore. - THESE LEVELS COME SLOWLY! Level 108-114: Purple ghosts in the Otherworld Level 115-120: Blue ghosts in the Otherworld. Level 120-128: Blackstones in front of Fortress in Otherworld Level 128-133: 1st Boggan cave by Wyrmbone Vendor (Carrowmore) Level 133-138: Red Boggan cave Level 138-140: Warbeast trainer cave Level 140-142: Green Boggan cave Level 142-147: Yellow Boggan cave Level 147-152: Blue Boggan Cave Level 152-157: Black Boggan Cave Level 157-160: Boggan hallway by Priest/King, or Bolgs North of Deep Caverns Leystone Level 160-163: First Firbolg Cave Level 163-167: Third Firbolg Cave Level 167-173: Fourth Firbolg Cave Level 173-175: Despoiler Firbolg Cave Level 175-180: Snorri Pit or Fire Wyrms in hallway outside Snorri's Pit At level 180 you can enter the Corrupted Gardens. One of the first quests that you get will be to collect five Corrupted Blossoms. This is a repeatable quest that you can do to reach level 200. That's right, this quest will give you good XP up to level 200! Click Here to learn more about the Corrupted Blossoms quest It takes about 11,000 blossoms to go from level 180 to 200 180-190 is about 4230 blossoms Level 180-181 is about 360 blossoms. It increases on average 15 per level after that. 194-195 is about 600 blossoms After level 200, it will take over 2000 blossoms per level. At level 205 350 blossoms is one bar, so about 3,500 to get to 206 If you maintain control over all flower spots, you could farm 11,000 blossoms in about 10-12 hours. Alternate path for Celebron's Tower... Leveling Examples Videos Level 160-163 First Firbolg Cave Level 172-174 Floor 1 - Room North of Sgt. Brass Level 186-188 Floor 2 - Furthest North chamber with wizards. (group recommended) Level 195-201 Floor 3 - Adds in Krothur the Corrupted's room (need a group) Level 205-211 Floor 4 - Adds in Revenant of Anguish's room (need a group) Level 211-216 Floor 5 - Unox room, and the chamber to the East (need a group) Level 216-220 Floor 5 - Bridge with Sentinel Omicron on it. (group recommended) This is a guide about the new fishing portion of Celtic Heroes. I'll be showing you locations, quests, drops, and much more! What is fishing? It's a new mini-game in Celtic Heroes where you can gain a fishing rod and participate in fishing in certain areas of the world. You can gain fish and a number of other items from it. Why should I fish? There are certain things that you can gain exclusively by fishing Stat boost and hp or energy regen potions from quests Rings to boost critical strike, critical skill, scholar, and treasure hunting ability Clams that give you pearls to sell for gold Lockboxes that contain potions, idols, gold, and more! It's a fun way to pass the time Where do I start fishing? Talk to the Old Seafarer at Lir's Pier to start the first fishing quest. How do I start Fishing? Equip a rod Equip your Catch skill to the hot bar in the skills menu Find a fishing area with rippling waters in the water Double tap the rippling waters (or tap it once, then tap your rod icon in the bottom right) Use your Catch skill to decrease the fish's energy without depleting your Concentration. I still don't understand fishing! Fishing explanation provided by Regenleif: Fishing is just like fighting a mob. You select the fishing spot by tapping on the circular ripples in the waves. The top (green) bar is the fish's energy, you can think of it as the mob's health. When this is depleted you catch the fish. The bottom (purple) bar is your concentration, you can think of it like your health. When this is depleted the fish gets away. When you select the ripple, the multi-use button turns into a fishing pool, and when lit starts battling the fish. This is like using your auto attack. The rod's skill (which can be equipped to the hotbar) further depletes the fish's bar, just like using Pummel or Quickstrike on a mob you are auto-attacking. You can use Fisher's Draughts to replenish your Concentration, like using a health potion to heal you a bit. Better poles allow you to fish more easily (just like better weapons increases your auto damage), And that's it! Fishing is really easy! See the video below for fishing locations for each level. What's the max level fishing ability? Right now it is about 110, although you can go past it with enough effort since it isn't a hard level cap. This should increase as new fishing areas are added in the future. What about bears? Bears are pets that can help you fish with their swipe skill. Click here for a tutorial on the bear taming ability Crumbling Relics - Lir's Reach only Aged Relics - Shalemont Tarnished Relics - Stonevale Silver Marks - Stonevale only Are there fishing quests? Yes. There are a number of fishing quests Beginner quests given by James Sandford in the Market area of the Lir's Pier. There is also a quest giver at the Shalemont leystone Collection quests - asks for different types of fish based on your fishing level. Gives fishing XP Rod quests - at level 10 and 30 you will get quests to upgrade your fishing rod to the next best level. These rods will have higher fishing power to make it easier to fish Is there a fishing equipment shop? Yes. James Sandford also sells fishing equipment. Beginner's rod - a fishing rod beter than your starting quest rod, but not as good as the Rod of the Crab (quest rod) Fisherman's Draughts - potions that restore concentration. To be used while fishing. What about Fishing Fashion? There is a fishing fashion vendor in the Lir's Pier Market. He will sell you fishing fashion at fishing level 40 He sells them for Marks of Noden. Bronze Marks - Lir's Reach/Shalemont Silver Marks - Stonevale You can find Marks rarely by fishing for them.