

# 2025 Home & Home Tournament

## Revere versus Summerlin

Tuesday, May 20, at Summerlin, Highland Falls GC, 8:30 AM Shotgun  
Tuesday, May 27, at Revere, Lexington Course, 8:30 AM Shotgun

Format: Fourball (2-Man) Nassau Match Play  
1 point front, 1 point back, and 1 point for total. 1/2 point for ties.

Teams: Two-man teams from each location will represent their club. You can pick your partner; however, if you do not have a partner, sign up as a single, and we will match you up with another single. You may play from any tee\*, and partners may play from different tees.

**One Day Only:** If you cannot play both days, you may sign up as a substitute for either day. If a player has to drop out, you may replace him. No charge to sign up as a substitute. You will be expected to reimburse the person you replace for the cost of the day of play.

**Prize Money:** The team (Revere or Summerlin) that scores the most points each week will win the total prize pool, which will be shared among all players.

**Team Trophy:** The team (Revere or Summerlin) that wins the most matches over the two rounds wins the trophy.

### Rules:

- USGA Rules of Golf
- Local Rules of the Course
- 90% of handicaps will be used.

**Cost and Payment:** (Checks Only – no cash! Includes golf, lunch & prize money)  
Total cost for both days: \$198/Player (\$138 for Annual Pass Holders)

**Make checks payable to – Sun City Anthem Community Association, Inc.**  
**Leave this completed form with check(s) at Revere Pro Shop Attn: Tom Cox**

**Note: Deadline for submission of entry and payment is Wednesday, April 30, 2025**

Print Name: \_\_\_\_\_ Circle Tee: Bronze Silver Check# \_\_\_\_\_

Partner's Name: \_\_\_\_\_ Circle Tee: Bronze Silver Check# \_\_\_\_\_

One Day Sub Name: \_\_\_\_\_ Circle Tee: Bronze Silver Day: 5/20 or 5/27

\*The tee you choose cannot be changed once the pairings are complete. A comparable tee will be used at Summerlin.

Note: Optional skins and/or deuces may be offered, which require that putts may not be conceded and must be putted out.