QuarkXPress 8 UI Evolution

UI Roadmap Review 7.25.2006



Overview



QuarkXPress is undertaking its first user interface overhaul in many years

- XPress 8's biggest bet will be a new user experience
 - Visual refresh
 - Interaction overhaul
 - Increased customer efficiency and satisfaction
- XPress 8 must deliver on "The New Face of Quark"

Business Directive



"QuarkXPress 8 must be a compelling product that give customers strong reasons to upgrade or convert from competing products."

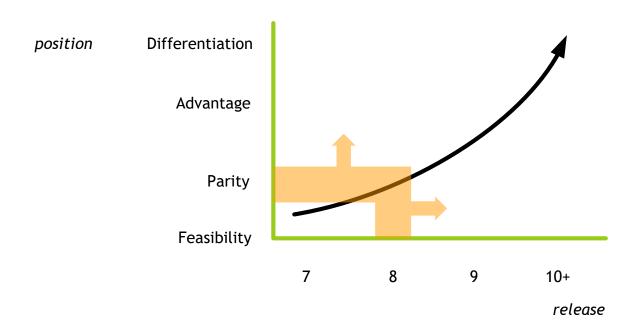
To achieve this end...

The QuarkXPress 8.0 user experience will enable our customers and their clients be more successful* with their creative communications.

*SUCCESSful: Creative, Efficient, Effective, Precise, Engaged, Empowered

Positioning





"The goal for QuarkXPress 8.0 is to achieve user experience parity across the board and allow of discoverability of features where QuarkXPress has market advantage..."

Value Proposition



"For existing and new QuarkXPress users who want a modern, easy-to-use page layout application, the overall improvement in the user experience is a key feature of version 8.0 that will improve customer satisfaction and the overall perception of Quark as a company that is both innovative and responsive to its users."

- The UI Group delivers value by defining and designing user interfaces articulated by this proposition
- The UI Group also brings a product design & research point of view to the table

Target Markets



Target market segments for QuarkXPress 8.0 include:

Designers

- Power
- Flexibility

Printers

- Efficiency
- Accuracy

Publishing workers

- Reliability
- Scalability

Information workers

- Ease of use
- Compatibility



Cynthia - Art Director Cynthia is a lead Art Director for Arland & Schacter Associates, a graphic design firm in Atlanta.



Ben - Layout Artist
Ben has been an employee
of <u>Journal of the Bicycle</u>, a
monthly periodical
published for cycling
enthusiasts, for five years.



Michael - Pre-press Lead
Michael is the department lead for
press-press and flight-checking at
Williams Brothers Printing in Chicago.



Juan - MarComm Lead
Juan is a lead in the Marketing &
Communication department of
Southwind Trading Partners.

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UI Big Bets



Modern aesthetic

 A look and feel that meets user expectations and is compatible with other applications...

Improved UI relationships with other applications

 Controls and interaction modes that provide anticipated affordances and allow for seamless relationships to other design applications...

Dominant workspace environment

 A user interface which out the emphasis on the project and layout

UI Big Bets



Tool & palette & workspace integration

• Tying commands, controls and displays into a holistic work environment...

Surfacing features & application resources

 Making manipulation of items and access to key design tasks easier and more apparent...

Increased customizability

 Putting the power to manage the application experience into the hands of the user...

UI Enhancements



Visual Refresh

- UI features focuses on providing a new look and feel
 - Application layout
 - Colors
 - Icons
 - Presentment of features

Tools Re-factoring

- Provides a concise and effective set of application tools
 - Targets creative professionals
 - Increase efficiency

UI Enhancements



Direct Manipulation

- UI features for the overhaul in the way users interact with items
 - Allows users to quickly and easily compose page layouts
 - Supports user expected behaviors

Item Resource Management

- Focuses on the implementation of better user interfaces for resource management
 - Colors
 - Styles
 - Other item attributes.

UI Feature Costing By Architecture



Must Haves

		1	2 - Core	1	3 - Some	A. Ab autau		1	1
Customizable Key Commands	1 - must have	2 - medium	XPress	4	Relevance	Authoring Environment	8	Core + XTs	Print Layout
Workspace Visual Refresh	1 - must have	2 - medium	2 - Core XPress	3	0 - Irrelevant	UI	8	Core + XTs	UI
Drag & Drop Enhancements	1 - must have	2 - medium	1 - Single engineer	1	0 - Irrelevant	UI	8	Single XT	UI
Icon Overhaul	1 - must have	1 - low	1 - Single engineer	1	0 - Irrelevant	UI	8	Core Only	UI
Toolbar Enhancements	1 - must have	1 - low	1 - Single engineer	1	0 - Irrelevant	UI	8	Core Only	UI
Bounding box changes	1 - must have	2 - medium	2 - Core XPress	2	0 - Irrelevant	UI	8	Core Only	UI
Item manipulation enhancements	1 - must have	2 - medium	2 - Core XPress	3	0 - Irrelevant	UI	8	Core Only	UI
Color Palette Enhancements	1 - must have	2 - medium	1 - Single engineer	1	0 - Irrelevant	UI	8	Single XT	UI
Menu placements and enhancements	1 - must have	1 - low	1 - Single engineer	1	0 - Irrelevant	UI	8	Core Only	UI
Page Layout Enhancements	1 - must have	2 - medium	2 - Core XPress	2	0 - Irrelevant	UI	8	Core Only	UI
Job Jacket UI Enhancements (Report, Ticket Centric, in- layout)	1 - must have	2 - medium	2 - Complex XTension	3	3 - Some Relevance	UI	8	Single XT	UI
Context Menus Enhancements	1 - must have	1 - low	1 - Single engineer	1	0 - Irrelevant	UI	8	Core Only	UI
Shared Content UI Enhancements	1 - must have	1 - low	1 - Single engineer	1	0 - Irrelevant	UI	8	Core Only	UI
Palettes UI Enhancements	1 - must have	3 - high	2 - Core XPress	3	0 - Irrelevant	UI	8	Core + XTs	UI
Measurements Palette - Toaster	1 - must have	1 - low	1 - Single engineer	1	0 - Irrelevant	UI	8	Core Only	UI

UI Features Costing By Architecture



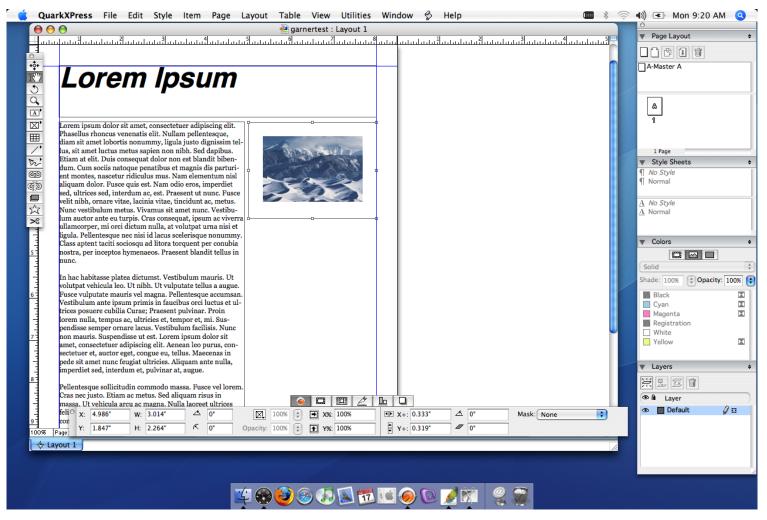
Should & Nice to Haves

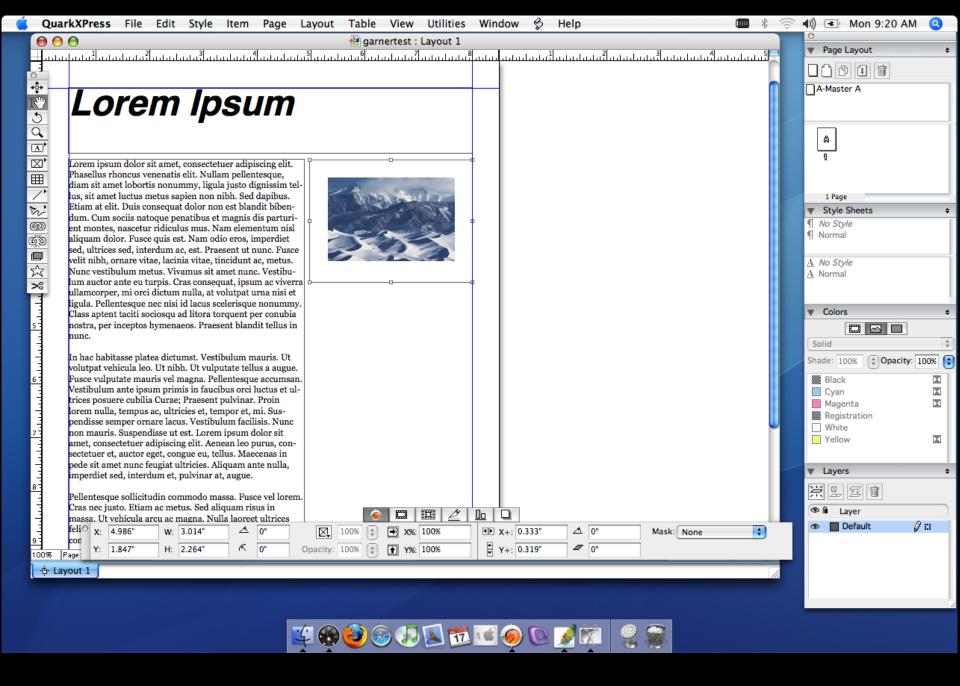
		1		1				1	1
Cleanup Error & Alert dialogs	2 - should have	1 - low	2 - Core XPress	3	0 - Irrelevant	UI	8	Core + XTs	UI
Integrate ALAP enhancements for guides, grids, and rulers	2 - should have	1 - low	1 - Single engineer	1	2 - Little Relevance	UI	8	Core + XTs	UI
Visual Indicator Refresh	2 - should have	2 - medium	1 - Single engineer	1	2 - Little Relevance	UI	8	Core + XTs	UI
Custom Box Tool Creation	2 - should have	2 - medium	1 - Single engineer	1	3 - Some Relevance	UI	8	Core Only	UI
Measurements Palette - Tool settings	2 - should have	2 - medium	1 - Single engineer	1	0 - Irrelevant	UI	8	Core Only	UI
Text Linking	2 - should have	2 - medium	2 - Core XPress	2	0 - Irrelevant	UI	8	Core Only	UI
Local color attribute	2 - should have	3 - high	2 - Core XPress	2	3 - Some Relevance	UI	8	Core + XTs	UI
Color Eyedropper picker	2 - should have	2 - medium	1 - Single engineer	2	0 - Irrelevant	UI	8	Core + XTs	UI
Style Sheets Enhancements	2 - should have	2 - medium	2 - Core XPress	2	0 - Irrelevant	UI	8	Core Only	UI
Composition Zones UI Enhancements	2 - should have	1 - low	1 - Single engineer	1	0 - Irrelevant	UI	8	Single XT	UI
Help (clean access, more contextual)	3 - nice to have	2 - medium	2 - Core XPress	1	0 - Irrelevant	UI	8	Core + XTs	UI
Start Screen	3 - nice to have	2 - medium	1 - Single engineer	1	0 - Irrelevant	UI	8	Core Only	UI
Templates for advanced layouts	3 - nice to have	1 - low	1 - Single engineer	1	0 - Irrelevant	UI	8	Core Only	UI
Blend Enhancements	3 - nice to have	3 - high	1 - XTension	4	2 - Little Relevance	UI	8	Core + XTs	UI
Lists UI Enhancements	3 - nice to have	1 - low	1 - Single engineer	1	0 - Irrelevant	UI	8	Core Only	UI
Preferences UI Enhancements	3 - nice to have	1 - low	1 - Single engineer	1	0 - Irrelevant	UI	8	Core Only	UI

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QuarkXPress 7.0







QuarkXPress 8 "Atlas"

Dominant workspace

Snap&Glue palettes

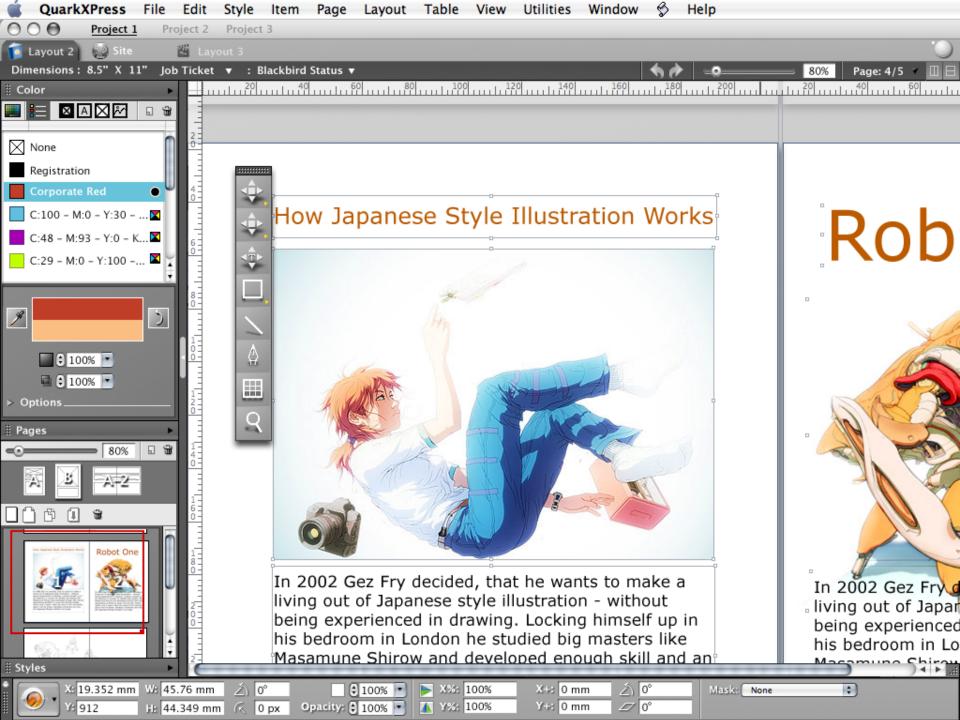
Rich visual look

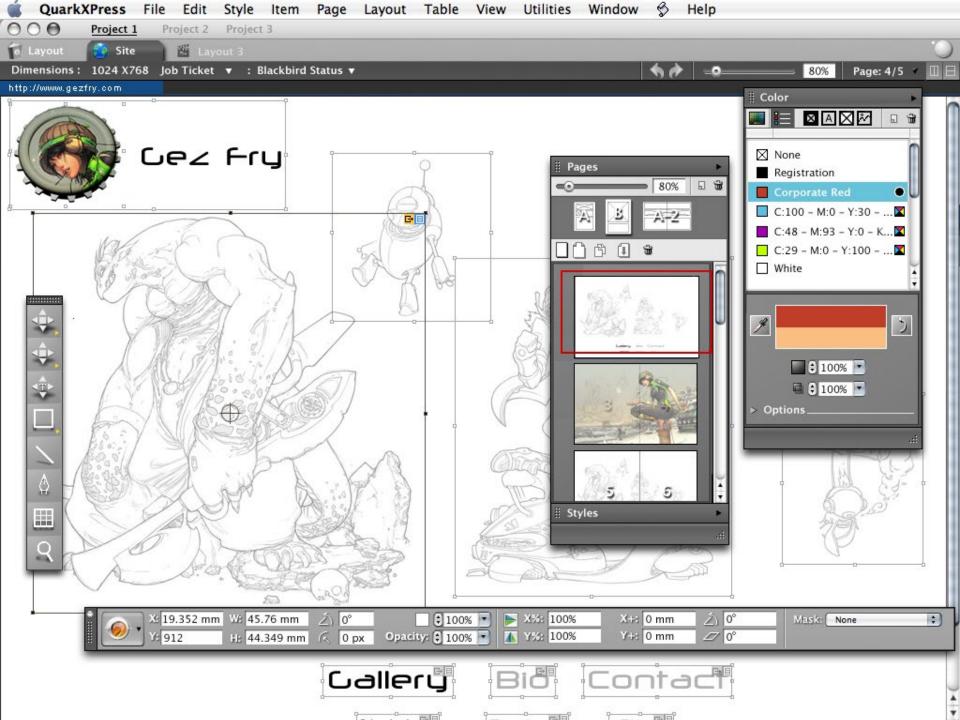
New icons

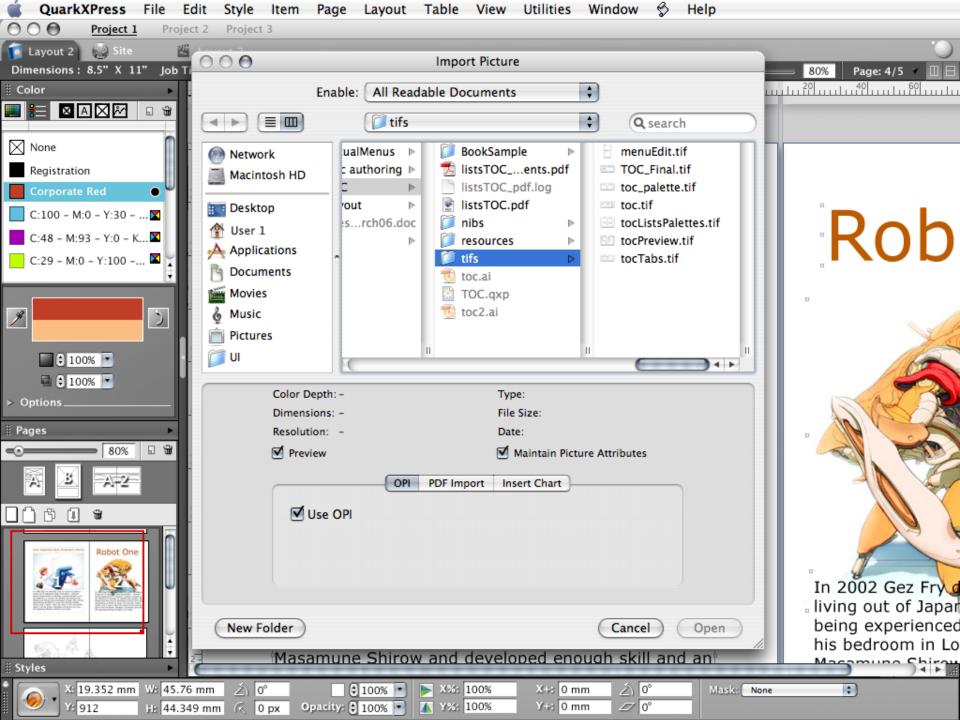
New interactions

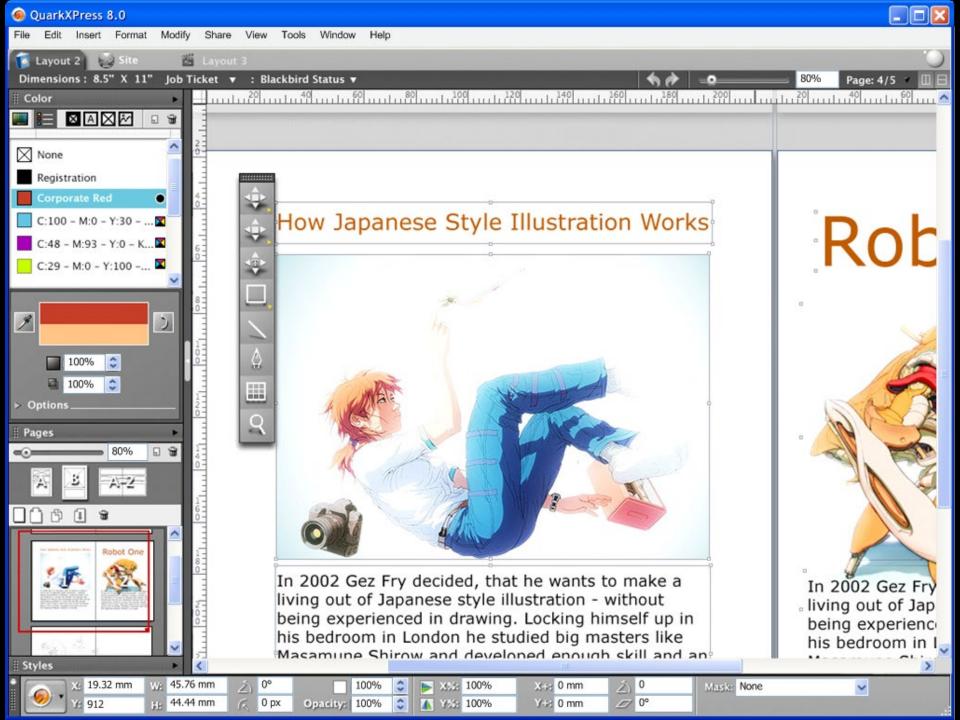


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Custom User Interface

- Quark-branded UI where we own the controls
- Core XPress user experiences
 - Project, document, page spaces
 - Palettes & toolbars

OS Derived User Interface

- No fighting the OS's
- Dialogs & Message Boxes
 - MacOSX will be NIBs with OS derived controls
 - Windows will be "WinForms" with OS derived controls
 - Support for Classic, XP & Vista inherited from VS '05
 - Porting of OwnerDraw controls on a case by case basis



Other General UI Enhancements

- Menu Refactoring (Main & Context)
- Icon Refresh
- Palette & Dialog Cleanup
- Toolbar and Tools Presentation
- Visual Indicators Refresh
- Page Space Refresh



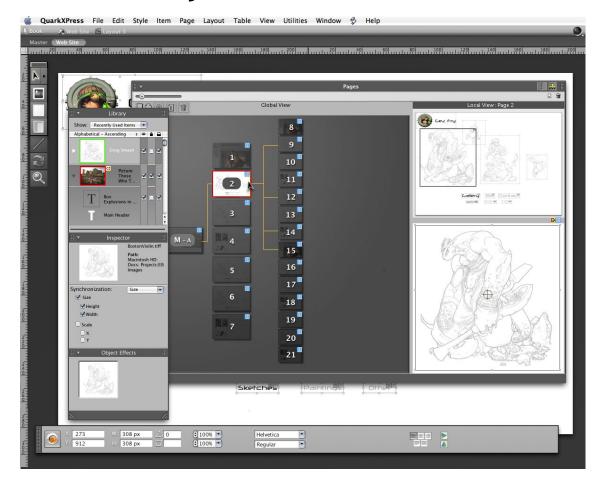
Looking ahead to QXP9 "Onyx"

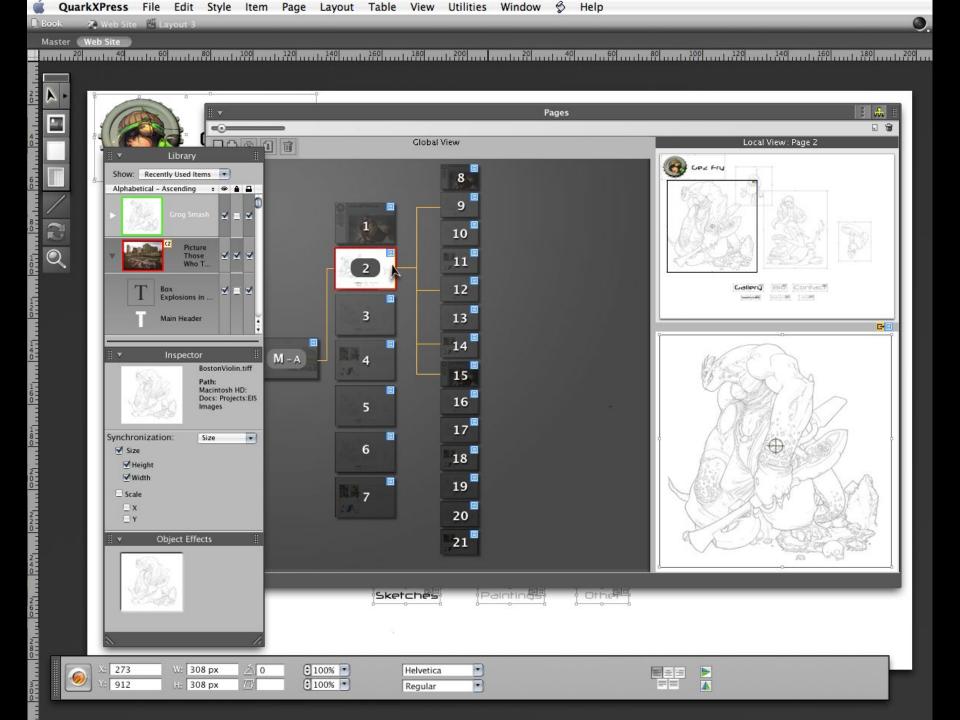
Extending Atlas foundation

Migrating users to rich UI

Integrating new features

Living in OSX+1 & Vista world







Beyond QuarkXPress 9 "Obsidian"

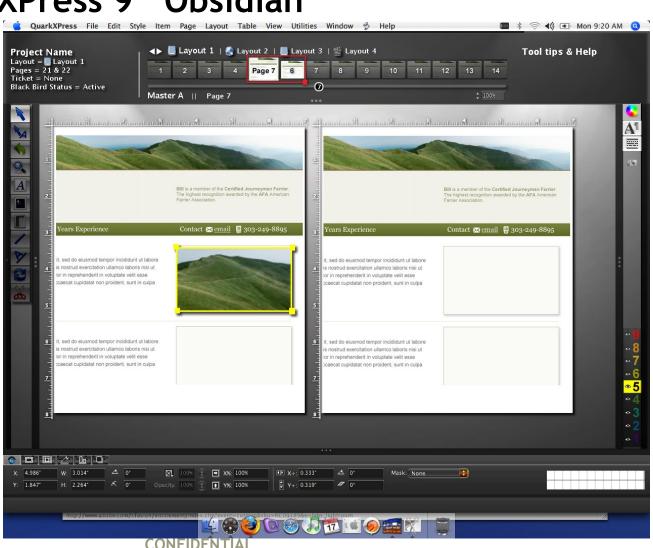
Immersive workspace

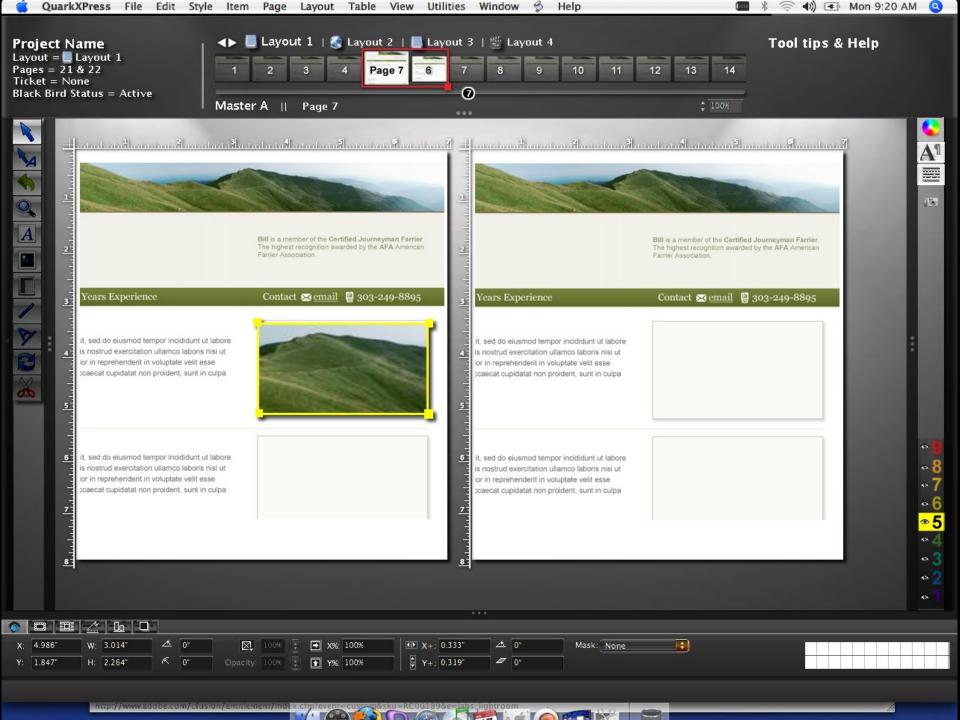
Seamless commands

Rich visual look

New icons

New interactions



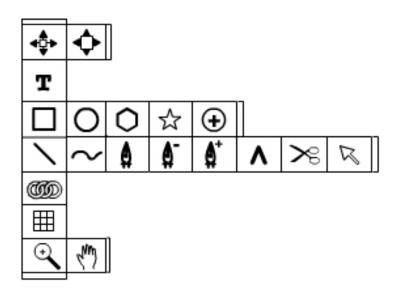


Tools Refactoring



Optimizing tool interaction

- Reducing the number of return trips to toolbar
- Combining similar actions/modes
- More contextually sensitivity
- Meet user expectations of tool behaviors

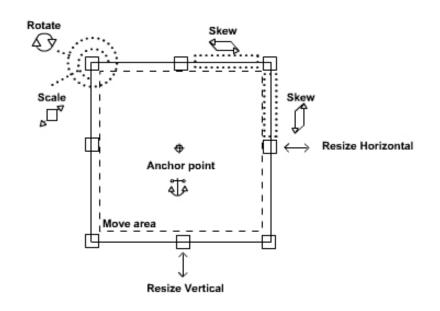


Direct Manipulation



Making items easier to manipulate

- Change geometry of an item directly
- Visual layout of items
- Eliminate the need for specific input
- Meet user expectations of how items can be manipulated
- Better drag and drop support

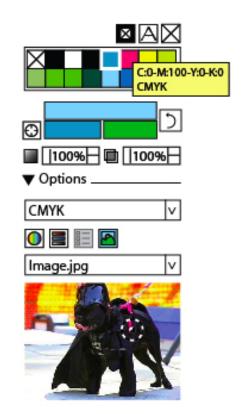


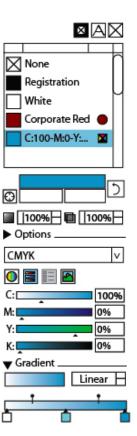
Resource Management



Color & Shared Content

- Palette color picker
- Eye dropper tool
- Non-modal interaction
- Create & update styles locally
- Visual previews





Supporting EA & PM Scope

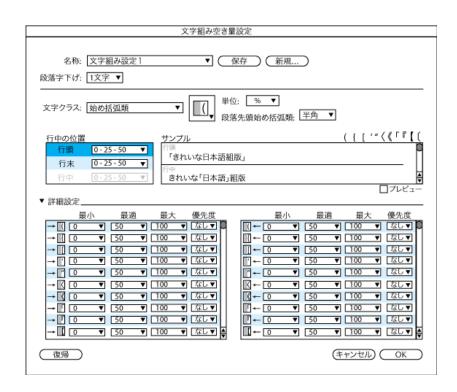


East Asia

- Scope to finalized
- UI Strawman for Mojikumi
 & Layout Grid

PM Feature Requests

- Scope to be finalized
- No UI Strawman started



Staffing

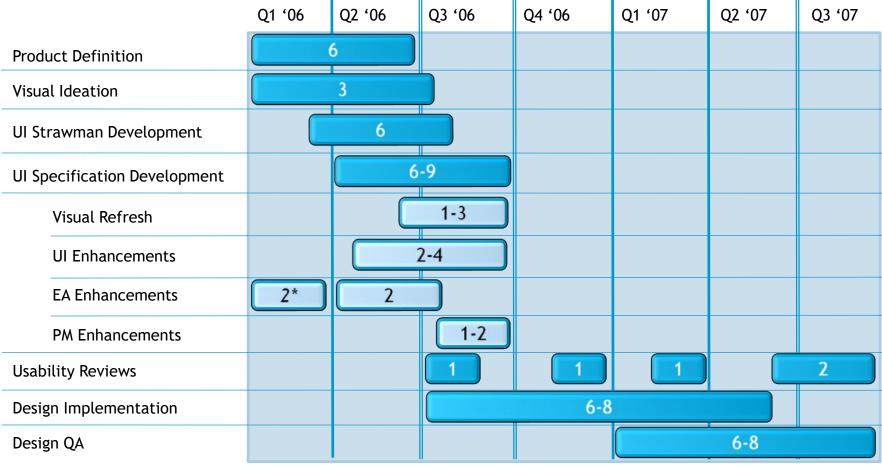


No. Resources

QuarkXPress 8 UI Activities

Development Complete Q1 '07 Q2 '07 Q3 '07

Duration:



Definition

Complete

Design

Complete

Staffing



Product Staffing

- QuarkXPress 7.x
 - •Paul 40%
 - •Dan 30%
 - •Shivanii 20%
- QuarkXPress 8 Core
 - •Dave 100%
 - •John 100%
 - •Dan 70%* (35% EA, 35% QXP8)
 - •Shivanii 80%* (EA scope only)
 - •Mike 75%
 - •Jordan 70%
 - •Paul 40%
- QuarkXPress Copy Desk
 - •Paul 20%
- QuarkXPress Taurus
 - •Jordan 30%
- Blackbird
 - •Mike 25%

Support Staffing

- Department Management
 - •Gail 80%
- Usability (all products)
 - •Gail 20%
 - •New Hire 100%

QuarkXPress 8 will be the primary focus for the UI Denver team

This means other UI work for other products may have to be idled or reallocated.

Schedule Proposal



Duration:

No. Engineers

Feature Complete

Arch Feature By Iteration				Feature Complete
The control of the co	Iteration 1	Iteration 2	Iteration 3	Iterations 4+
Workspace Visual Refresh		3		
Drag & Drop	1			
Icons Overhaul			1	
Toolbar Enhancements	1			
Bounding Box Changes	2			
Item Manipulation	3			
Color Palette Enhancements		1		
Menu Enhancements		1		
Page Layout Enhancements	2			
Job Jackets Enhancements		3		
Context Menu Enhancements			1	
Shared Content UI		1		
Palettes UI	3			
Measurements Palette UI	1			
Engineer Request:	13	9	2	0

Dependencies



Cross Team

Possible resource issues

- Product Management
 - PM feature requested scope
 - EA and 7.x pushed scope
 - PM SRS support for UI features
- R&D
 - Costing & estimates
 - Resource availability
- Q&A
 - Document acceptance

Cross Product

Limited or no resources for other products

- Taurus
 - Timeline synchronization
 - Resource contention
 - UI wave snapping
- Blackbird
 - Resource contention
- Copy Desk
 - Process synchronization
 - UI wave snapping
- Enterprise
 - Resource contention

Managing Risk



Feature Fallbacks

- Features designed with Good, Better, Best approach
- Two levels of possible fallbacks explored
- Fallbacks on the feature and feature group level explored
- UI Strawman for key features frontloaded
- Go/No Go benchmarks being established

Outsourcing Opportunities

- Features for possible contractor or vendor support identified
- Possible procurement opportunities identified

Next Steps



Visual Refresh

- Consensus on a final visual direction (7/25)
- Extension to all layout spaces and platforms (8/15)
- Styleguide (UIS) development (through 10/15)
- Styleguide deployment & compliance (through RTM)

Tools, Direct Manipulation & Resource Management

- Final costing (7/18)
- UI Strawman complete (8/1)
- UI Specification complete (through 10/15)
- Collaboration on SRS with PM (through 10/15)
- UI support of R&D and QA (through RTM)

Next Steps



Usability Testing

- Focus on evaluation of critical UI changes
- Target elimination of UI design defects in new interaction
- Ad hoc, low cost, high impact techniques
- ADA or Sec. 503 compliance?

Branding

- Integrate any new branding for QXP8 as required
- Branding for QXP8 to be determined

Questions?



Prepared by User Interface Group

Prepared for PM, R&D, QA and Management

Version 6.0