LEVEL 10 BEAM

Special Requirements (.50)	Connection Value	<u>0.1</u>	0.2					ilat .20 Io dance series Group 1, 2, 3 (mount ok)		
Acro series-minimum 1 C Group 7 A + E ok	2 Acro (exc mt/dsmt) 2 Acro	B+C salto	B+D/E	C + C/D	Acro Level 2 AS w/ C salto or 3	AS w/ C	2	AS w/ D/E	, , , () , , , , , , , , , , , , , , ,	
Leap/jump: 180 split	(mt ok; exc Dsmt)		DTD/E	D + D	D/E Additional C or D/E (no hand)-if AS has 2 C			dditional D/E flight C saltos, count for extra C		
360 turn	Acro (mt/dsmt ok)	B+B+C	B+C+C	B+B+D	<u>Up to .10</u> .10					
C Dismt (salto or aerial) or B directly connected to: Acro series with C acro	2 Dance/Mixed (excluding dsmt)	A+D B+C	B+D C+C (san C+D	ne/diff)	Dsmt BC, C (dance) Level changes Space-entire beam F/S/B NVP choreogr		direc- must have back (if only dismt = .05) f/tuck or two straddles (each type) ot turns			
C acro flight C dance	Turns	A+C ; C + A			Rhythm >.20 Dynamics >.20	Sureness Footwork				
								Acro lev Dance lev	CV	
								Gym ser Dsmt	E	
								Choregr Space	VP SR	
								Back acro F/S acro	SV =	
								Tuck/wolf Straddle Pivots	Exec Comp	
								Post/Flex Ft Work Artistry Surens Rhy/Dy	Total Score	
									Bonus SCORE	
								Acro lev Dance lev	9.50 CV	
								Gym ser Dsmt	D E	
								Choregr Space	VP SR	
								Back acro F/S acro	SV =	
								Tuck/wolf Straddle Pivots	Exec	
								Post/Flex Ft Work	Total Score	
								Artistry Surens Rhy/Dy	Bonus	