

LEVEL 9 BEAM

Special Requirements (.50)	Connection Value			Up to .20	Flat .20	Up to .20
		<u>0.1</u>	<u>0.2</u>	Dance UTL (2 C = .00; 1 B = .20)	No dance series Group 1, 2, 3	Rhythm Sureness Footwork Dynamics
Acro series-2 flight	2 Acro (exc mt/dsmt)	B+C salto/aerial		Acro UTL 2 flight series with C* Additional salto, aerial, or D/E [hand support ok] *if series is salto/aerial, then C hand support ok		
Leap or jump with 180 split	2 Acro (mt ok; exc Dsmt)		C+C			
360 turn	Acro (mt/dsmt ok)	B+B+C	B+C+C			
B Dismount	2 Dance/Mixed (mixed excludes dsmt)	B+C	C+C (same/dif)	<u>Up to .10</u> Dismount (C or BB or C dance/B) Level changes Space Direction	<u>.10</u> F/S + B.1 ea (only dismt = .05) > 2 wolf/tuck > 2 straddles > 2 pivot turns	<u>Up to .30</u> Posture/Flex Artistry
3A (.10); 4B (.3); 1C (.5)	Turns	A+C ; C + A				<u>.30</u> Grasp

	Acro UTL _____ Dance UTL _____ Gym ser _____ Dsmt _____ FwdSide _____ Back _____ >2 pivot _____ Tuck/wolf _____ Straddle _____ Rhythm _____ Surens _____ Ft work _____ Dynam _____ Artistry _____ Posture _____	9.70 + CV _____ = _____ - VP _____ - SR _____ - X D _____ SV = _____ - Exec _____ - Comp _____ Deducts _____ SCORE _____
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	Acro UTL _____ Dance UTL _____ Gym ser _____ Dsmt _____ FwdSide _____ Back _____ >2 pivot _____ Tuck/wolf _____ Straddle _____ Rhythm _____ Surens _____ Ft work _____ Dynam _____ Artistry _____ Posture _____	9.70 + CV _____ = _____ - VP _____ - SR _____ - X D _____ SV = _____ - Exec _____ - Comp _____ Deducts _____ SCORE _____
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