

# Playground Games

5 FUN & IMAGINATIVE GAMES TO ADD TO YOUR PARK OR PLAYGROUND OR EVEN BACKYARD TIME!  
THESE GAMES ARE CREATED TO SPUR IMAGINATION,  
CHALLENGE GROSS MOTOR SKILLS, PRACTICE PROBLEM SOLVING & BUILD SOCIAL SKILLS.

## PIRATES

**Assign objects as treasure - you can bring your own from home- or use mulch, rocks, or leaves.**

**Now find a safe place to call your ship - this works best at the top of a structure, a bubble window, or an enclosed space.**

**Divide into pirate teams with names or work together as one ship to find as much buried treasure as you can and bring it back to your ship for safe keeping.**

## MUSICAL SLIDES

**An adult stands by singing or playing a song. The kids run and climb and move all about the park until the music stops.**

**Once it stops, each child has to be sitting on a slide. Last one standing takes a turn being the music director.**

**This game also works with swings, tunnels, or other structures that match your number.**

## FINISH THE ALPHABET

**Bring chalk and write out the alphabet missing some letters.**

**Write the missing letters on structures and objects around the playground. Hide some real good!**

**Send them hunting! And once the child locates the letter, they get to come write it in its missing place.**

**This game works well with numbers or words too.**

## **SENSORY PATH**

**Use chalk to make a line up of animal movements.**

**Frog hops, bear crawls, crab walking, hop like a bunny, roar like a polar bear, run like a cheetah, spin like a fish, leap like a monkey**

## **RED LIGHT GREEN LIGHT**

**One person stands with their back to the others who are in a line next to one another. There should be a large distance of at least 20 feet between the single person and the line.**

**When the one not looking says “green light!” the line races - they can run, hop, crawl, twirl, or another movement you pick a head of time! As long as they are all doing the same movement. When the single person says “red light!” the line stops. This continues until the first person in the line touch the hand of the person calling the light colors.**

**Add a spin to this classic game by having everyone start at different parts of the playground or having the person calling the light move to different locations.**