Volunteer General Information

IMPORTANT POINTS TO REMEMBER

- Volunteers provide guidance and assistance to students.
- All questions or concerns should be referred to the <u>Lead</u> club or group staff member.
- Consent form must be completed and returned.
- Volunteer hours must be recorded on sheet provided.

YOUR ROLE IN THE BLESSING MOVEMENT

- To keep everyone engaged and on track
- To troubleshoot if problems come up
- To provide experience or advise to the students, if needed
- To assist students throughout the event with various tasks
- To learn and have fun!

STUDENT ROLE AT EVENTS

- To engage with each other and the lead staff
- Share your creativity, talents, and skills
- To encourage each other and work together as a team
- To avoid cell phone use, unless it's an emergency
- To learn and have fun!

FREQUENTLY ASKED QUESTIONS:

When should I arrive at each event?

 Arrive at least 15 minutes before the students are scheduled to arrive.

How long will I be at each event?

• You will be at the event for typically 2-4 hours.

What should I wear as a volunteer?

 Wear clothes that meet the type of event. Some events are outside, and some are inside, choose attire that is appropriate depending on the weather and the type that may get soiled but can be washed later.

Where can I leave my personal belongings?

• We do not have a locked area. You may leave your belongings in the vehicle you came in. Personal items should be kept to a minimum.

Are Restrooms available?

 No, we are not allowed to enter the residence of those we are serving.

Want to be an AMAZING volunteer?

DO:	DON'T:
-Remain Calm - there is no problem we can't solve	-Wait until the end of the day with issues
-Guide Students	-Take over
-Be positive and encouraging	-Frequently check your cell phone
-Be available for any questions	-Be afraid to ask for help
-Keep it Fun!!	

Project Management

All students and teams will have an opportunity to learn Project Management Skills through the following process:

- 1. Initiating the plan
- 2. Planning
- 3. Executing
- 4. Monitoring
- 5. Debriefing

Each team will receive a "Make it Happen" bag, that includes packets with instructions, vests, and gloves.

Each lead will wear a vest on site.