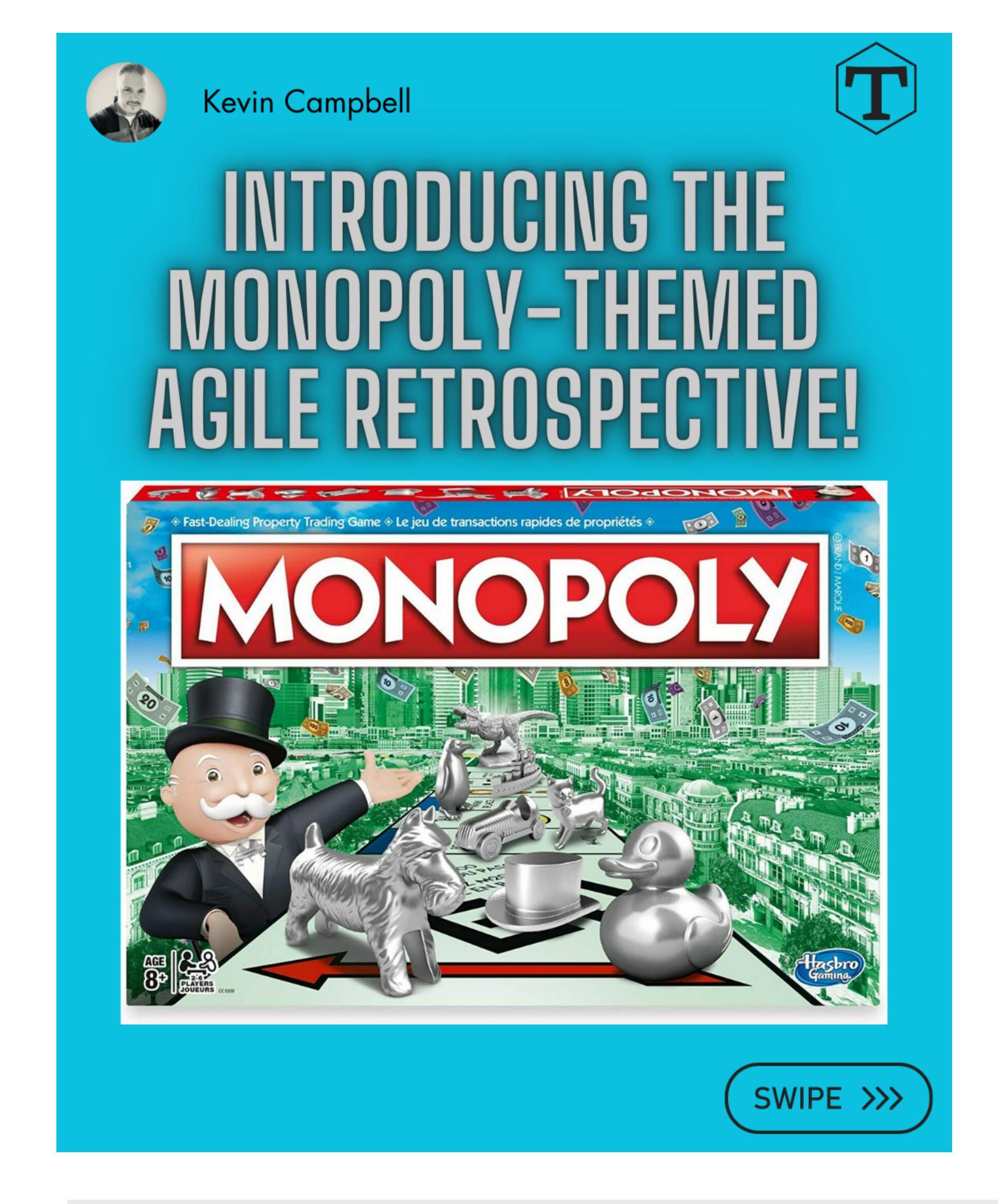


## Teach Safe Agile FLEXIBLE LEARNING, AT YOUR OWN PACE, IN YOUR OWN SPACE!

## Monopoly Agile Retrospective

Evolve and improve your work, visit www.teachsafeagile.com



## INTRODUCTION

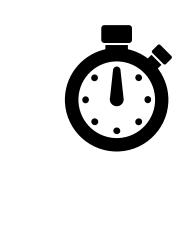
Immerse your team in the world of this classic board game to reflect on your sprint experiences and strategize for future success.

This engaging retrospective will inspire team members to assess their progress, optimize their resources, and work together towards common goals.

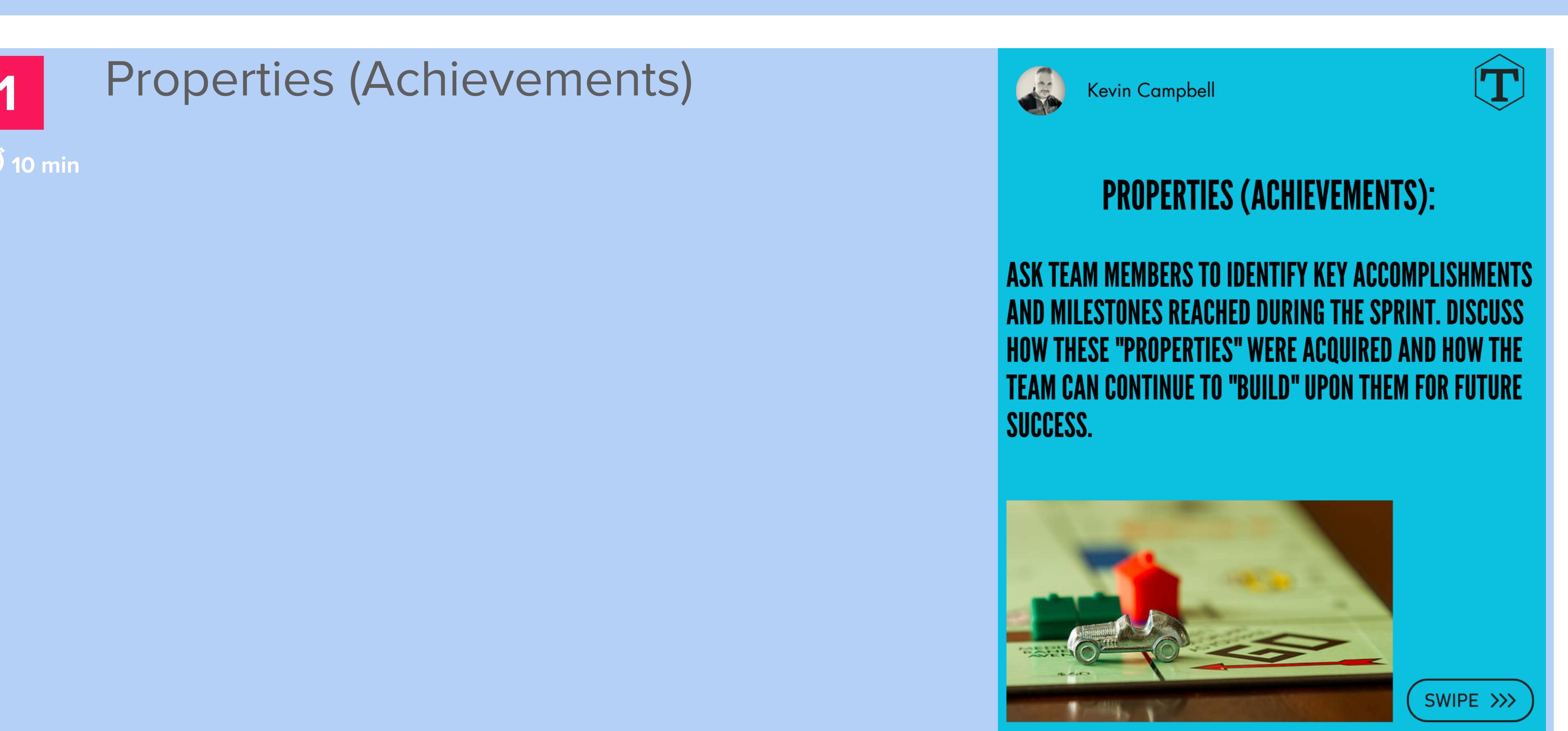
Use the template to check in with team members, hear multiple perspectives, celebrate wins, and identify ways to improve collaboration in the future.

This exercise is valuable for teams whether or not they follow other Agile practices.





60 minutes



Utilities (Tools & Resources)

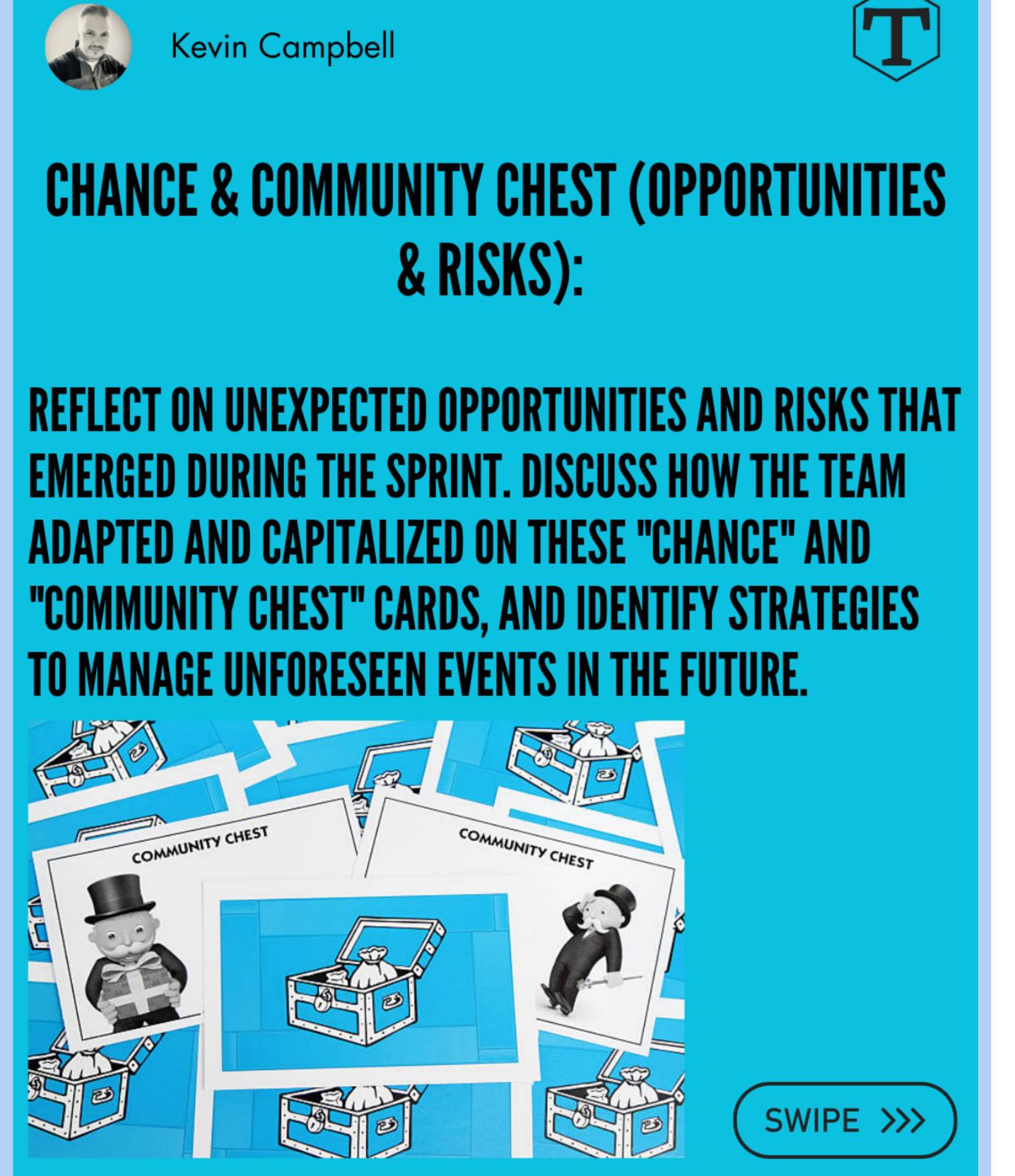
Date:

UTILITIES (TOOLS & RESOURCES):

ASSESS THE TOOLS AND RESOURCES THAT POWERED THE TEAM'S PROGRESS DURING THE SPRINT. EVALUATE THEIR EFFECTIVENESS AND DISCUSS OPPORTUNITIES TO OPTIMISE OR UPGRADE THESE "UTILITIES" TO INCREASE EFFICIENCY AND PRODUCTIVITY.



Chance & Community Chest (Opportunities & Risks)



Go to Jail (Setbacks & Obstacles)

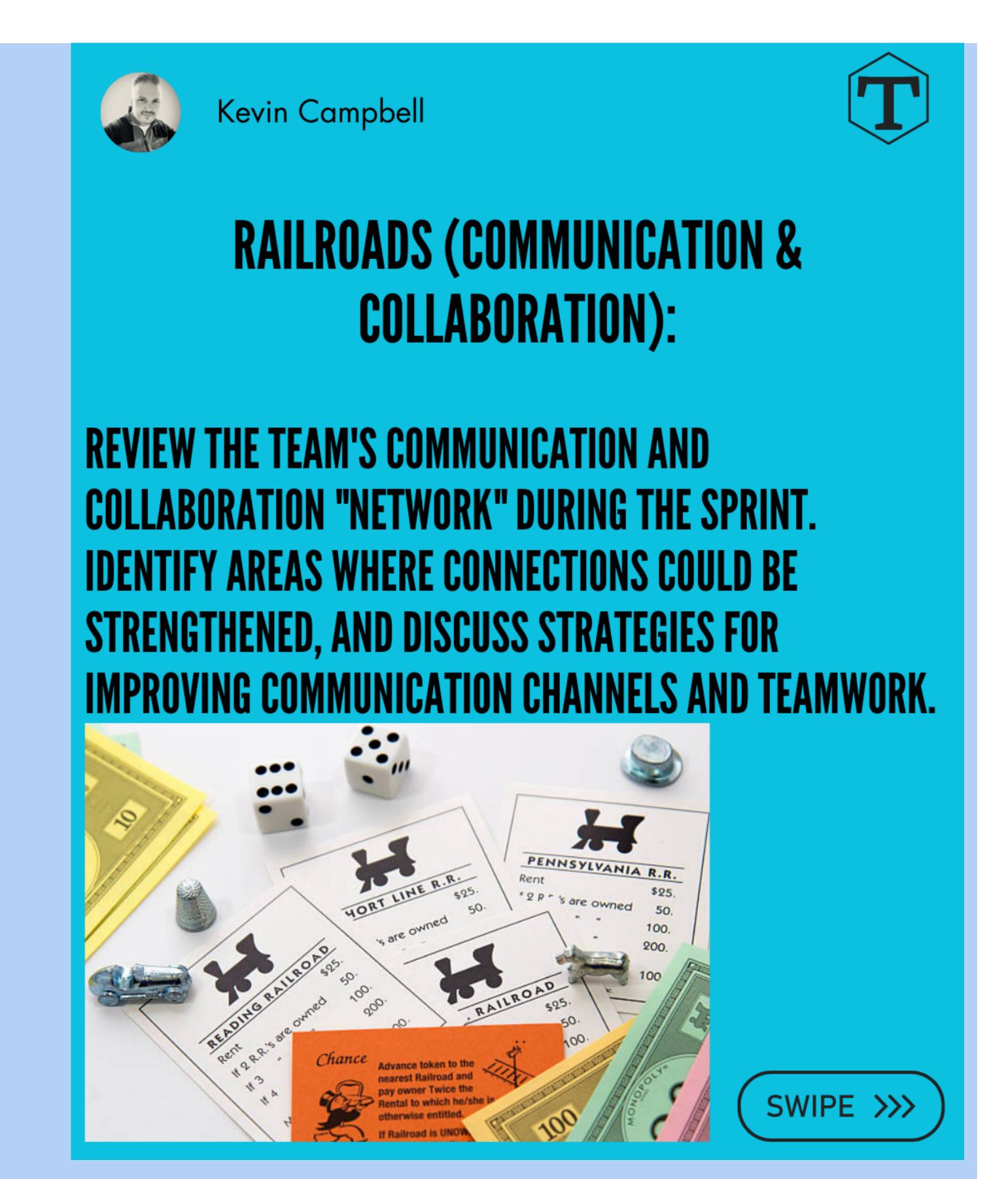
REFLECT ON THE SETBACKS OR OBSTACLES THAT HINDERED THE TEAM'S PROGRESS DURING THE SPRINT. IDENTIFY STRATEGIES TO "BREAK FREE" FROM THESE CHALLENGES AND PREVENT THEM FROM IMPACTING FUTURE

GO TO JAIL (SETBACKS & OBSTACLES):

Kevin Campbell



Railroads (Communication & Collaboration)



Pass Go (Goals & Future Plans)

