

Way out West

It is the spring of 1884. America's west coast is slowly being populated with small towns full of settlers coming to prospect for precious metals, set up ranches, and run dubious saloons. Now the railroad is coming!

Cactus Gulch is one such small town. Founded 20 years ago, it has a festive air tonight as the townsfolk get set to start their 20th-anniversary celebrations. However, all is not running smoothly. Land disputes, disreputable card games, strange folk from out of town, and quarrels with the local Indians all add to a tense atmosphere.

Join the townsfolk in the Silver Dollar Saloon as celebrations begin and find out how the evening unfolds... Welcome to *Way out West*!

In *Way out West*, the town's big party to celebrate its 20th anniversary will be played out during a single evening. Cactus Gulch's major figures will be present, including the judge, the sheriff and his deputy, the saloon staff, the friendly Indians, and the disreputable card-playing doctor! In addition, Cactus Gulch is hosting, among others, eager railroad developers and a slightly sinister preacher.

However, not everyone may be as they seem. Some have alternative motives and mysterious secrets they will do anything to prevent from being revealed.

The Silver Dollar Saloon is open!