

Horror Script 4: Darkness

Incarnate/The Dark Messenger (In-game notes)

Darkeners have ambitious goals, is what I have to say. Something that drives them to make them devour and destroy anything they oppose as a threat. Only some people can handle their embrace considering what they're after all. Now if you ever thought about the myths/legends of the mimics, skinwalkers, or doppelgangers. You most likely wouldn't think it would get worse, right? Well you'd be wrong. Darkeners are blood thirsty, heartless killers that can mimic, change to look like your loved ones, and sometimes they won't even change to what they really look like making it appear as if you're going to die by the person it's mimicking. In which these creatures are called "Darkeners" for a reason, they can infect darkness into people's minds like a virus but 100 times worse. Changing everything about the person; making them unrecognizable, unnatural, and disquieting.

Writing harshly as that's what rage puts upon you. To write and draw like a maniac. At least for me. Random subject but have you ever wondered who takes care of knowing who's putting up the missing posters? Almost like they go up the moment the person goes missing. Well that's me to put into perspective, I take care of knowing peoples' whereabouts and what not. You may think that "Oh well the police would already gain suspicion and they'd hire someone to put up the posters anyways". No. They would barely notice even if they had suspicion. Wanna know why? Because when people go missing, the police only know when I put up the posters and for the missing person's family/friends. They wouldn't get a chance to even let the police know. So? Do you think my job is important now? Because funny enough that's not even all that I do.