**Activities, Brain Teasers, and Puzzles for The Forgotten Key**

***The Haunted Chronicles***

1. **Mansion Mystery Maze**
	* Create a maze where kids guide Clara through the mansion to uncover the hidden door in the attic while avoiding dead ends and spooky traps.
2. **Hidden Key Word Search**
	* A word search featuring keywords from the story, such as "attic," "mirror," "Isla," "curse," "key," and "shadows."
3. **Crack the Code: Isla’s Journal**
	* A cipher puzzle based on a hidden message from Isla's journal. Readers solve the code to reveal a critical clue about the mansion’s secrets.
4. **Design Your Hidden Door**
	* Provide a printable template where kids can draw and decorate their own version of a mysterious hidden door, complete with engravings and locks.
5. **Spot the Difference: Haunted Mansion Edition**
	* Two images of the mansion are presented with subtle differences. Readers must find all the changes to unlock the mystery.
6. **Character Connection Web**
	* Create a printable web where readers match characters like Clara, Isla, and William to their roles, actions, and connections in the story.
7. **The Forgotten Key Crossword**
	* A crossword puzzle with clues related to *The Forgotten Key*, such as "The protagonist of the story" (Answer: Clara) or "The hidden item in the attic" (Answer: Key).
8. **Mirror Reflection Challenge**
	* Provide a list of scrambled letters that spell out objects or themes Clara saw in the mirror. Readers must unscramble them to reveal the hidden message.
9. **Timeline of Shadows**
	* A timeline activity where readers place key events from the story in the correct order to uncover the mansion’s history.
10. **Curse-Breaking Trivia**
* A trivia game with questions about the book’s plot, themes, and characters. Example: “What was Isla’s connection to the key?”
1. **Create Your Cursed Object**
* Kids design their own cursed object (e.g., a key, mirror, or book) and write a short story about how it became cursed.
1. **The Attic Escape Room**
* A printable escape room activity where players solve riddles and puzzles to "unlock" the hidden attic door.
1. **Haunted Shadows Memory Game**
* A matching card game with images of key items from the story (key, mirror, chest, shadows). Players match pairs to uncover clues.
1. **Who Said It? Quotes from the Past**
* Match quotes to the characters who said them in the book, adding an extra layer of mystery to uncover.
1. **The Key’s Secret Riddle**
* A riddle tied to the key’s origin, where solving the riddle unlocks a final piece of Isla’s story.
1. **Design a Key Challenge**
* A creative activity where readers sketch their version of the ornate key from the story, complete with unique engravings.
1. **What’s in the Chest? Puzzle**
* A logic puzzle where readers use clues to figure out what items were in the chest Clara discovered.
1. **The Shadows' Whisper**
* A fill-in-the-blank game where readers use context clues to complete quotes or passages from *The Forgotten Key*.
1. **Illustrate the Mirror’s Vision**
* A drawing activity where kids depict what they think Clara saw in the mirror, imagining the eerie visions described in the book.
1. **Shadow Clues Scavenger Hunt**
* A scavenger hunt-style activity where readers follow written clues to "find" hidden objects within the story's setting.