

## **ERRATA**

Clarification of rules and other details – Also see <a href="https://adventureslang.com/">https://adventureslang.com/</a> or our Discord Updated 8/1/2025

**Page 61** – Of the Animals, top right. Though technically accurate, it is more technically accurate that Inpalizi was a **Selki** member of their Selku village.

**Page 64** - Lanplac Innate Ability: Creature Morph. The form the Lanplac chooses can be of creatures up to one size factor larger (SF 8) on Success, or two sizes larger (SF 12) on High Success.

Page 115 – Under Chase Rules: "Method: Subtract the Runner modifier from the Chaser modifier, even if it's a minus, and apply the difference to the Chaser rolls in a best of five 1d4 roll offs. If the Chaser wins, begin combat. If the Runner wins, it escapes. Ties go to the Runner."

Page 123 - Umult and Umniscyn are out of alpha order from each other

**Page 135** - Fauna Encounters there is a listing for Robber pigeons. The creature is not otherwise listed in the Bestiary. Here is the stat block:

Robber Pigeon

Armor: No AF: None

Injury Scale: 1 Dice Cache: 1

Primacy Scale: 2 Dmg Factor: 1

Language: N Size Factor: 2 (under 1ft.)

Discipline(s): Body

Combat: Melee

Special: Theft

Movement: 8ft. ground, 28ft. air



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Harvest: Feathers (O) | Value: 1 | Rarity: C | Quantity 2d4

**Basic Actions:** 

Melee Attack: None

Special Actions:

Theft: When two or more robber pigeons act in tandem, one of the birds may attempt a Called Roll (Body) to snatch a small worn or carried item at a reduced Difficulty Scale. The victim is allowed a Challenge Roll (Body). If the attempt is unsuccessful the Seer makes a Reprisal check against the thieving pigeon.

Description: Robber pigeons are a particularly aggressive bird that uses a combination of distractions and stealth to steal various items of value for unwary travelers. Neither smart nor especially swift, these creatures are nonetheless cunning. Several robber pigeons may attempt to land on a target, plucking at their hair, nose, fingers, or clothing with seeming curiosity. Any of the birds may act as the actual thief, but only one will attempt the act in any group. Once the desired item is identified, the "robbery" takes place as one of the birds makes an aggressive attack on the object, pulling the item away with force as the rest of the birds flap distractingly in the target's face. Robber pigeons are somewhat ruthless in their effort and are known to tear piercings clean out of the skin in their violence. The creatures are a common nuisance in the wild, taking food, small equipment, and valuables from camps as well. Robber pigeon nests often contain a variety of valuables, and intelligent victims of their attacks sometimes track them back to their roosts for the chance to collect the additional goods.

**Page 153** - the Fate Wyrm harvest table should be at the end of the stat blocks, just above the \*notes (moved to page 154) rather than on the top of 153.



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**Page 154** - Fate Wyrm ages for purposes of determining even and odd for gem calculations are:

- 1. WHELP birth to eighth season
- 2. LAMB eighth to 12th season
- 3. ADOLESCENT 12th to 16th season
- 4. PRE-ADULT 16th to 20th season
- 5. ADULT 20th to 24th season
- 6. AGED 24th to 28th season
- 7. VENERABLE 28th to 32nd season