

**HIDALGO COUNTY  
EMERGENCY SERVICES DISTRICT NO. 3  
BOARD OF COMMISSIONERS MEETING**

**NOTICE OF MEETING AND AGENDA**

Notice is hereby given that on Thursday, December 21, 2023, the Board of Commissioners of the Hidalgo County Emergency Services District No. 3 will hold a board meeting at 6:00 o'clock p.m. at 21661 East Highway 186, Edinburg, Texas (Linn San Manuel Emergency Services Facility).

Under the authority of Chapter 551, Subchapter D §551.071-551.084 Texas Government Code, the Board during the course of the meeting covered by this notice, may enter into closed or executive session to discuss any listed item. Should final action, decision, or final vote be required in the opinion of the Board with regard to any matter considered in closed or executive meeting or session, then the final action, or final vote shall be either: (a) in the open meeting covered by the Notice upon the reconvening of the public meeting; or (b) at a subsequent public meeting.

**AGENDA**

Call meeting to order and roll call

Public Comment on Agenda Items

1. Consider and take appropriate action on the request to approve the minutes of the November 16, 2023 Regular Board Meeting.
2. Consider and take appropriate action on the request to ratify and pay the ESD No. 3's bills for the preceding month.
3. Consider and take appropriate action on the request to approve the ESD No. 3's financial report for the preceding month.
4. Consider and take appropriate action on the request to approve amendments to the ESD No. 3's 2022 budget
5. Board Member Reports:
  - a. County Commissioner's Office
  - c. Tax Collection report
  - d. Linn-San Manuel Volunteer Fire Department
  - e. Edinburg Volunteer Fire Department
  - f. Med Care EMS monthly report
6. Adjournment

This notice was posted and filed in compliance with the Texas Open Meetings Act on the 18th day of December 2023.

**HIDALGO COUNTY EMERGENCY  
SERVICES DISTRICT NO. 3**



**for LUIS FLORES, President**

Notice of Meeting & Agenda  
Board Meeting  
December 21, 2023